







#### Session 3

## Data and Technology: Big Data, Network Data, Measuring Disruption in the 24 Hour City

## **Michael Batty**

http://www.spatialcomplexity.info/

April 20<sup>th</sup> 2017 <u>m.batty@ucl.ac.uk</u> @jmichaelbatty

- Let me point you to some reading: there is a special issue of **Built Environment** from last year and I will put my two papers up on my blog – you will be able to find these at <u>www.spatialcomplexity.info</u>
- I can't put all the issues up on the blog because they are not open access – only my own – and I don't know if the University here gets **Built Environment** but I am sure you can retrieve these from various web sites; and here is the list of papers.

# **Big Data and the City**

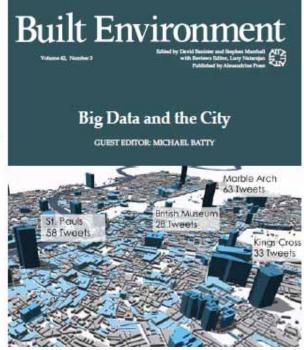
Editor: Michael Batty

Centre for Advanced Spatial Analysis, University College London

## **Built Environment**

Volume 42, number 3, September 2016

Big data is everywhere, largely generated by automated systems operating in real time that potentially tell us how cities are performing and changing. A product of the smart city, it is providing us with novel data sets that suggest ways in which we might plan better, and designmore sustainable environments. The articles in this issue tell us how scientists and planners are using big data to better understand everything from new forms of mobility in transport systems to new uses of social media. Together, they reveal how visualization is fast becoming an integral part of developing a thorough understanding of our cities.



http://www.spatialcomplexity.info/archives/3026

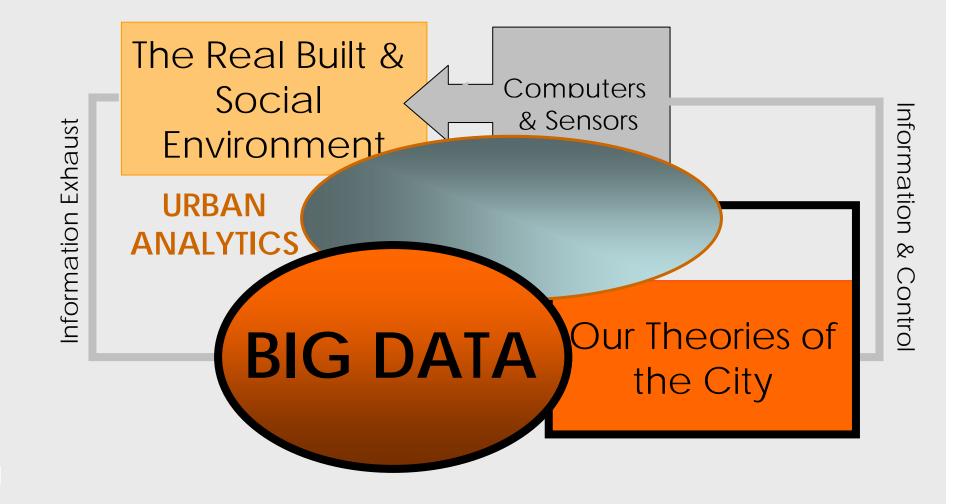
#### CONTENTS

Editorial: Big Data, Cities and Herodotus MICHAEL BATTY Big Data and the City MICHAEL BATTY From Origins to Destinations: The Past, Present and Future of Visualizing Flow Maps MATTHEW CLAUDEL, TILL NAGEL and CARLO RATTI Towards a Better Understanding of Cities Using Mobility Data MAXIME LENORMAND and JOSE J. RAMASCO Finding Pearls in London's Oysters JONATHAN READES, CHEN ZHONG, ED MANLEY, RICHARD MILTON and MICHAEL BATTY A Classification of Multidimensional Open Data for Urban Morphology ALEXANDROS ALEXIOU, ALEX SINGLETON and PAUL A. LONGLEY User-Generated Big Data and Urban Morphology A.T. CROOKS, A. CROITORU, A. JENKINS, R. MAHABIR, P. AGOURIS and A. STEFANIDIS Sensing Spatiotemporal Patterns in Urban Areas: Analytics and Visualizations Using the Integrated Multimedia City Data Platform PIYUSHIMITA (VONU) THAKURIAH, KATARZYNA SILA-NOWICKA, and JORGE GONZALEZ PAULE Playful Cities: Crowdsourcing Urban Happiness with Web Games DANIELE OUERCIA Big Data for Healthy Cities: Using Location-Aware Technologies, Open Data and 3D Urban Models to Design Healthier Built Environments HARVEY J. MILLER and KRISTIN TOLLE Improving the Veracity of Open and Real-Time Urban Data GAVIN MCARDLE and ROB KITCHIN Wise Cities: 'Old' Big Data and 'Slow' Real Time FABIO CARRERA Collecting and Visualizing Real-Time Urban Data Through City Dashboards STEVEN GRAY, OLIVER O'BRIEN AND STEPHAN HÜGEL Edited by David Banister and Stephen Marshall with Reviews Editor Lucy Natarajan, Built Environment is published four times a year, both print and online. For more information or to order a copy of this issue contact: Alexandrine Press, 1 The Farthings, Marcham, Oxfordshire OX13 6QD phone : 01865 391518 fax : 01865 391687 e-mail alexandrine@rudkinassociates.co.uk visit www.alexandrinepress.co.uk

## Outline

- Back to our Framework of the Smart City
- A Short History of Big Data: How Big is Big?
- Mobility, Transit, & Real-Time Streaming: The Oyster Card Data Set
- Learning about Mobility from the Data Variabilities – Heterogeneity and Travel Profiles Disruptions – Signal Failures, Stalled Trains Variable Locational Dynamics of Demand
- Related Real -Time Data: Bikes, Social Media
- What Can We Learn: The Limits to Big Data

### Our Framework once again



#### Some Basic Points Again

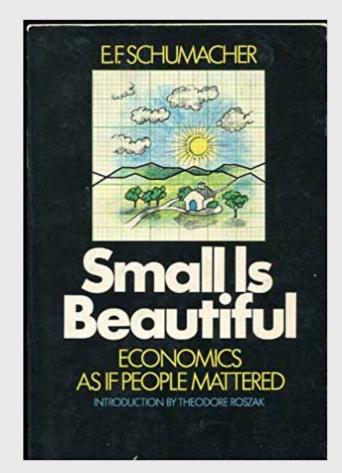
. . . . . .

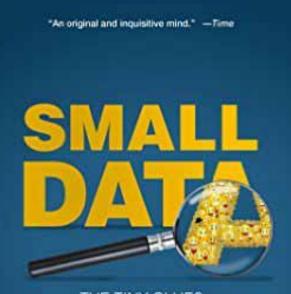
- The way we access the smart city is through technologies that let us generate and use data and its useful equivalent – <u>information</u> (data) is key
- Access through <u>mobile</u> and <u>fixed devices</u> like phones, smart cards, through fixed sensors which record transactions and so on
- These usually complement rather than substitute for data which we collected and used in the past
- This has introduced time into our thinking
- This is all part and parcel of increasing complexity; more time scales, more opportunities, more diversity

#### How Big is Data? Big Can Be Small & Small Big

- Data is big with respect to its volume. I know there are other definitions – velocity, variety etc. but to me, data is big if it requires large use of computer memory implying volume.
- The conventional definition in business is the Five V's – volume, velocity, variety, veracity, value
- In cities, data usually implies numbers of locations and their attributes but locations imply interactions.
- Thus data are relations between locations and in essence if we have *n locations*, we have *n<sup>2</sup> interactions*. Thus small data can become big

- But there is controversy about how big.
- Big is not necessarily beautiful small is beautiful this was the watch word of the 1970s
- So we need to be careful We can still develop good ideas and good theory with small data. In fact the idea that the truth or even the path to progress lies in big data is problematic; there are limits to machine learning



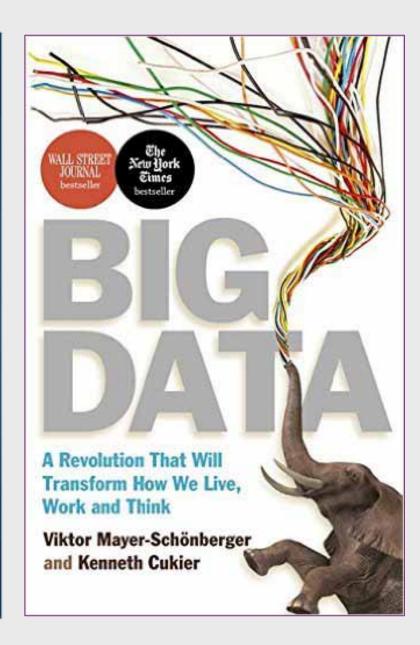


THE TINY CLUES THAT UNCOVER HUGE TRENDS

#### MARTIN LINDSTROM

New York Times bestselling author of Buyology

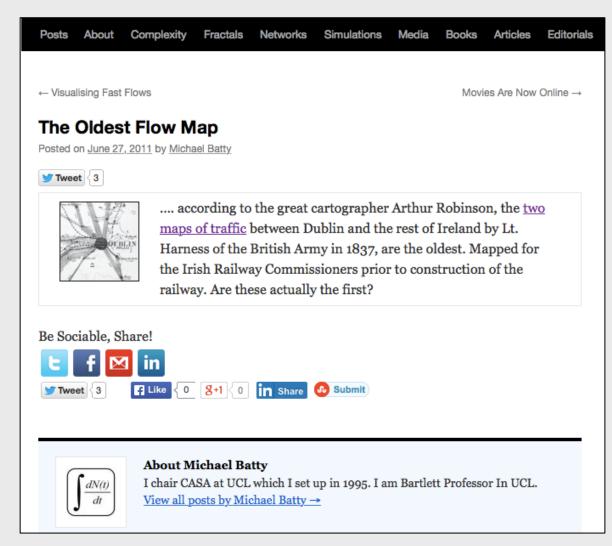
Foreword by Chip Heath, coauthor of Made to Stick and Switch



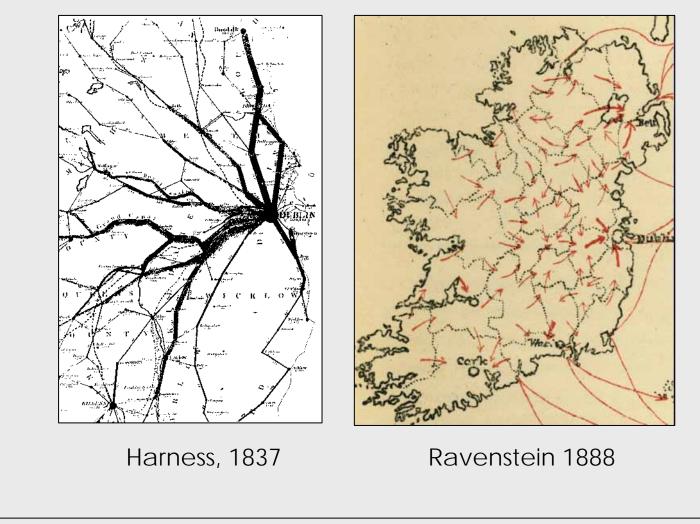
- Thus when we have data that contained relations, as we do in spatial analysis, the data can begin to blow up, I explodes – this is Metcalfe's law again
- This is true of flow and network data and arguably this is the most important data that we can get because all locations are really the product of flows
- That is the point I keep making in my *New Science* of *Cities* book; data are relations between locations and in essence if we have *n locations*, we have *n<sup>2</sup> interactions*.
- Thus small data can become big as I implied earlier

#### Examples: Dublin 1837, Ireland 1888, London

1953



# Examples: Dublin 1837, Ireland 1888, London 1955



- So big data can derive from small if we think of it as relations.
- But also big data is relative to our ability to process
  it the machines or 'brains; we have to crunch it
- If I have a big box of punched cards, say several hundred then I can reduce the physical size by putting on another media – punched tape for example, or magnetic tape
- But the size of the machine to process it is a limit the computer may only be able to process so much in core memory and the problem may be too big for the machine. There is a great example ....

blog.bigdatatoolkit.org





#### Big Data Problems have been around longer than you think

The Strata Conference is in town and one presentation that caught my eye was titled The Great Railway Caper: Big Data in

big data, data processing,

Read More

problems, shortest path





https://www.youtube.com/watch?v=pcBJfkE5UwU

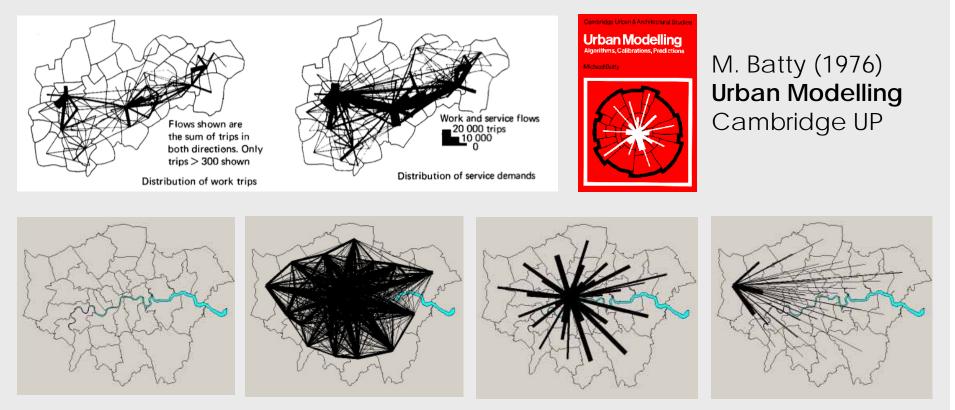
## Locations and Interactions: Flow Systems in Cities

Elsewhere I have argued that we should treat cities as flow systems – as networks. This has been a focus for a long time in transport and land use and we have always been up against the problem of big data.

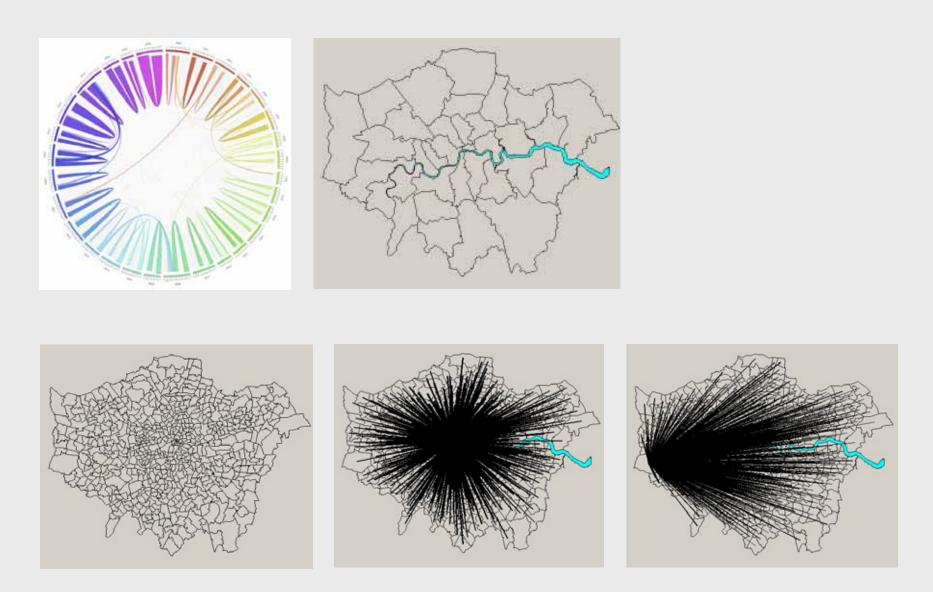
So let me begin my illustration of this dilemma and how we are thinking about it with some problems that have very small data. Problems of spatial interaction where our numbers of locations is small < 100, ~ 50

#### **Understanding and Visualising Flows**

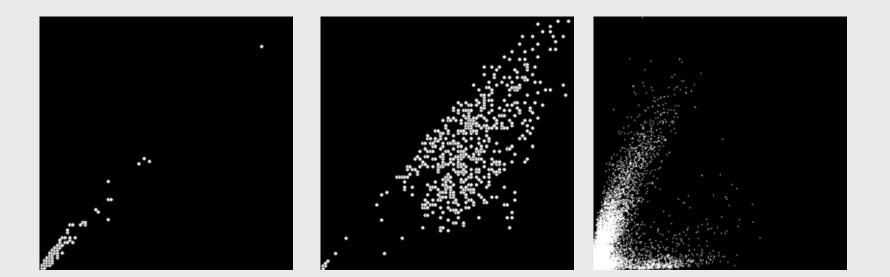
#### An early model circa 1967-8 Central and NE Lancs



#### n<sup>2</sup>=33<sup>2</sup>=1089, not so big but hard to visualise



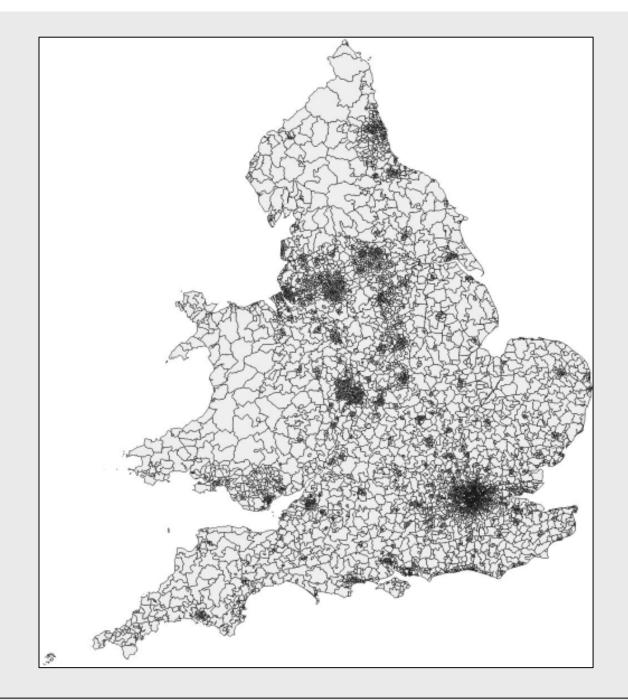
#### n<sup>2</sup>=633<sup>2</sup>=400,689, bigger but impossible to visualise

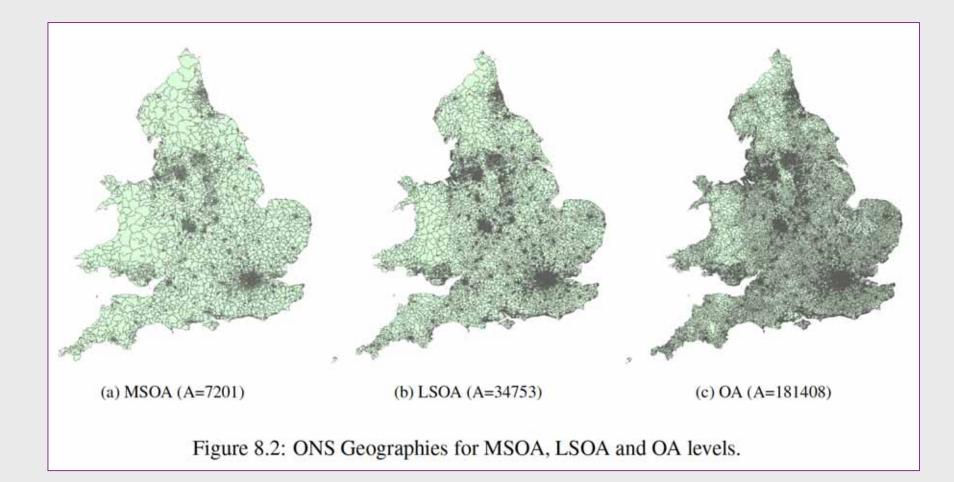




Even our statistics breaks down when we get large numbers like over several thousand as you can see on the left and above right for 400K data points where the pattern is highly convoluted. This is from a gravity model. Now what happens when we really do scale up to the level of MSOAs of which there are 7201 in the UK – do we partition and argue we don't need to scale up to  $n^2=7201^2=51,854,401$ .

Circa 52 million points is an issue but our models run in a matter of seconds but that is a lot of data to store – ok it is sparse but sparsity isn't structured so we can't easily partition and in any case we want to compute any possible flows between central London say and Newcastle. Here is the problems scaled up and this is what we are grappling with at present.





#### The Web and the Desktop: Users are also Data

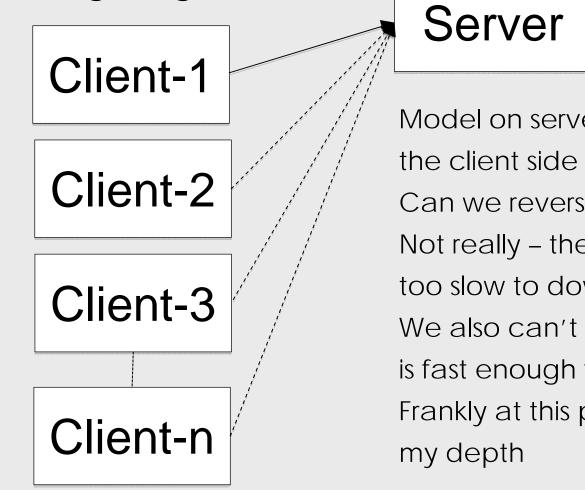
We are building a model of the UK – well E&W at present – we will add Scotland before long – which is of the nature we have been implying – Without going into details, the model takes a few seconds to run – it will take a lot longer when finished as we will add sectors and of course the number of big data we have to hold in RAM might be very large - currently we need to hold 4 such 52 million sized matrices – we may need to go up to 8 in time and that will involve a lot of packing and moving in and out of core, I think

But the real issue is users – if our model is this large, and we have many users, then our data problem is exploded by the users –

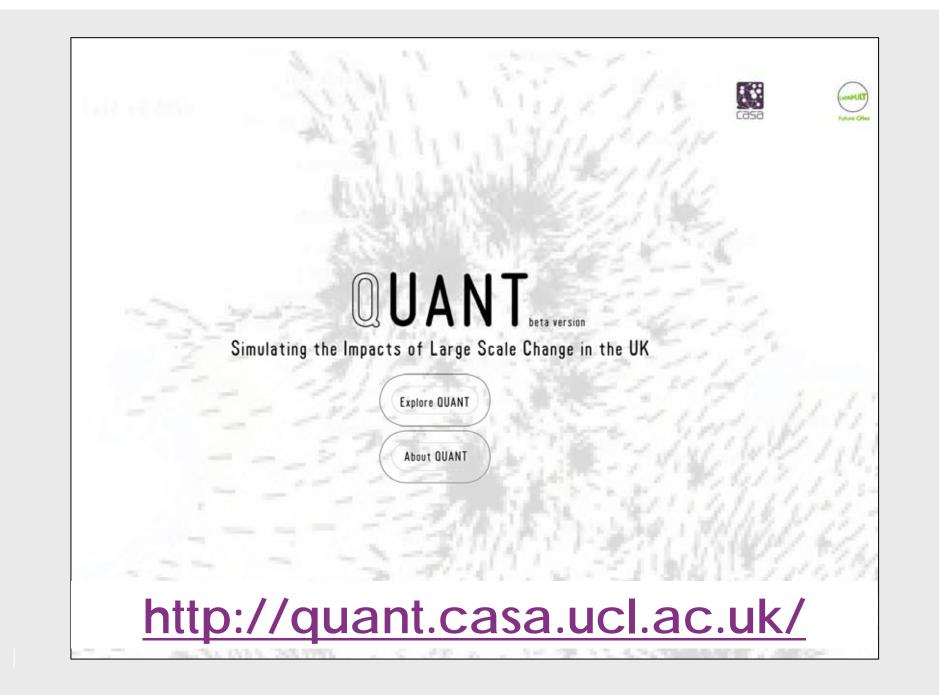
Our big data is our original and predicted data from the model, times the number of users. Why are users data ? Well because they are using data differently – they are making their own predictions and thus scaling up the data.

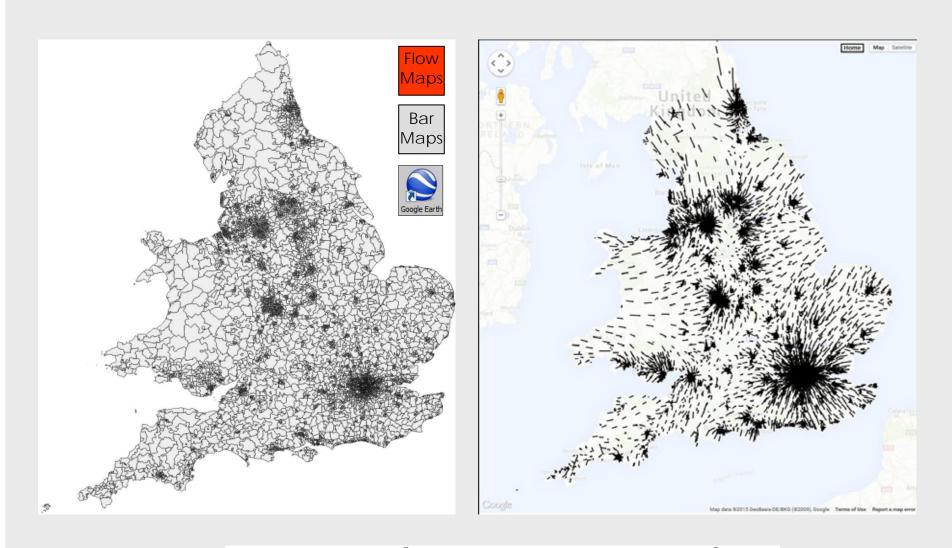
We could have one model for each users but we don't know who the users are? We thus want them to access this on the web. This is where it all hits the fan ..

Here is a block diagram of how we are currently organising things

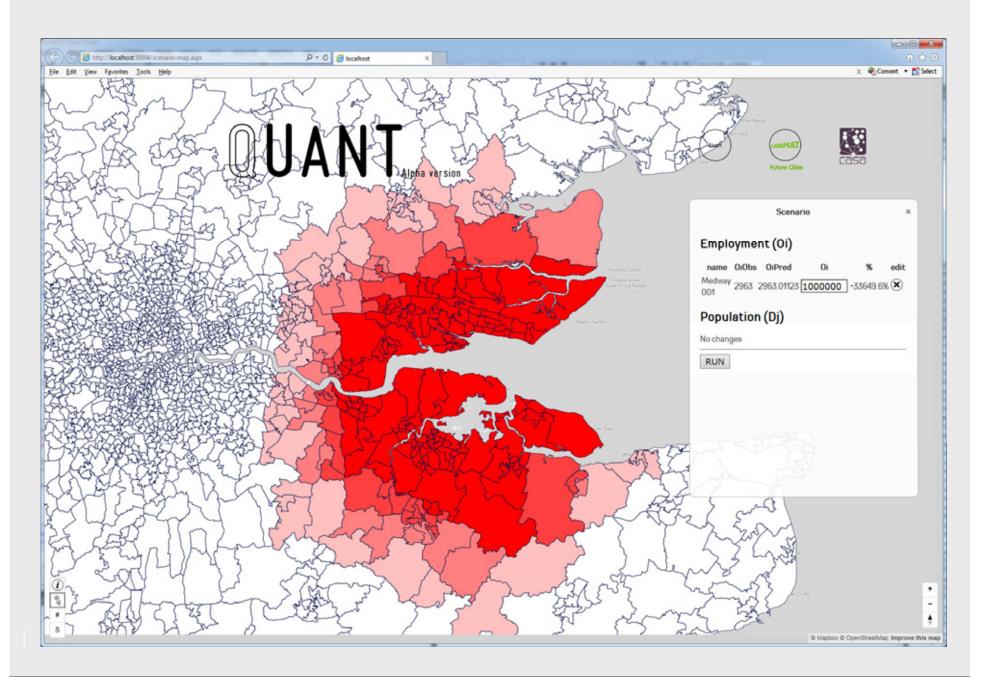


Model on server side; Maps on the client side Can we reverse this? Not really – the matrices are too slow to download to client? We also can't assume the client is fast enough for computation. Frankly at this point, I am out of my depth

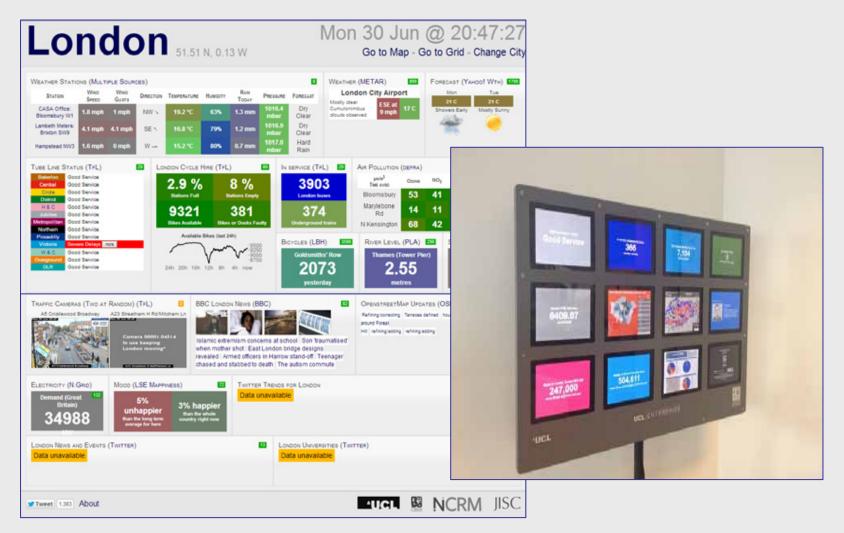




$$[x_i, y_i] = \left[ [x_i, y_i], \left| \left[ x_i + \frac{\sum_j T_{ij} \left[ x_i - x_j \right]}{n} \right], \left[ y_i + \frac{\sum_j T_{ij} \left[ y_i - yy_j \right]}{n} \right] \right| \right]$$



#### Real-Time Streaming: What Sort of Data ?



#### http://www.citydashboard.org/

## London Panopticon

🛈 6 April 2016 🛛 🖕 London

#### http://vis.oobrien.com/panopticon/



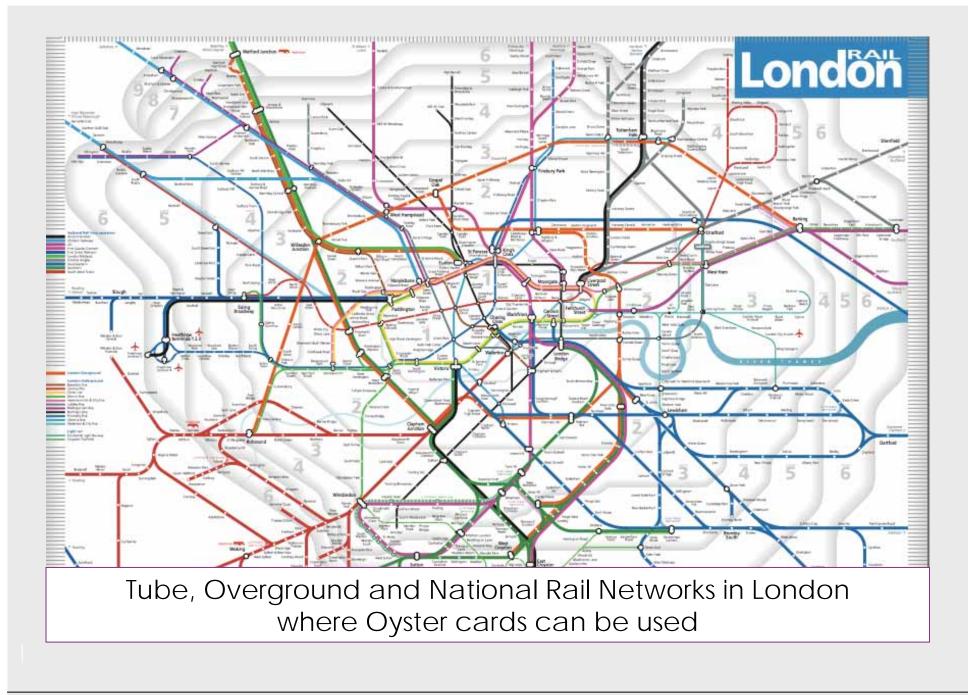
### Real-Time Streaming: The Oyster Card Data Set

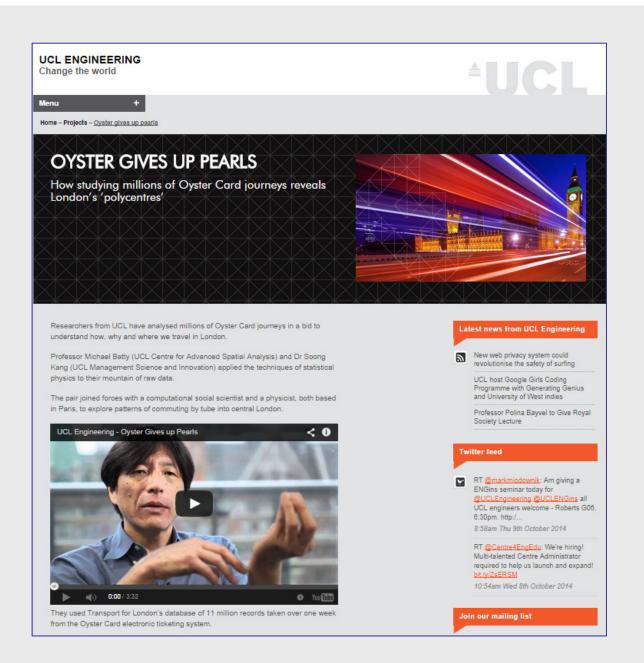
- Tap at start and end of train journeys
- Tap at start only on buses
- Accepted at 695 Underground and rail stations, and on thousands of buses
- Many Variants of the Data Sets
- **991 million** Oyster Card taps over Summer 2012 this is big data
- Quality of Data
- What Can We Use It For
- Missing Data and Noise







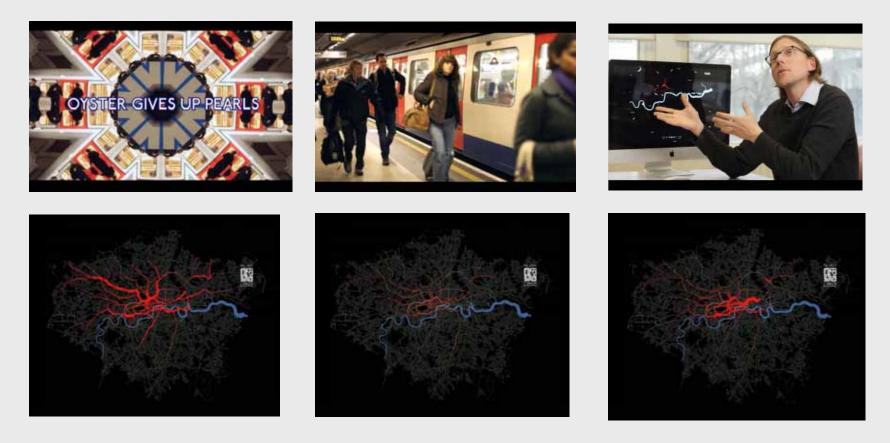




#### And how can we make sense of this



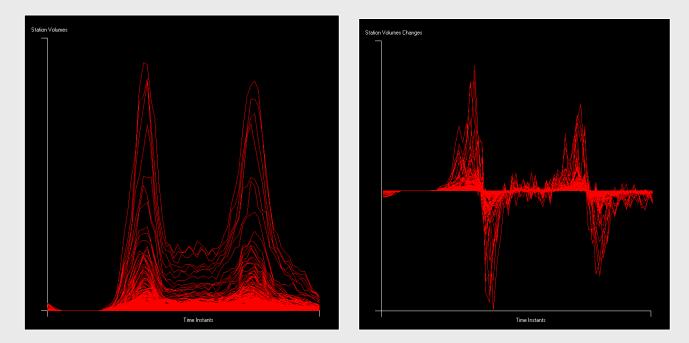
## http://www.simulacra.info/

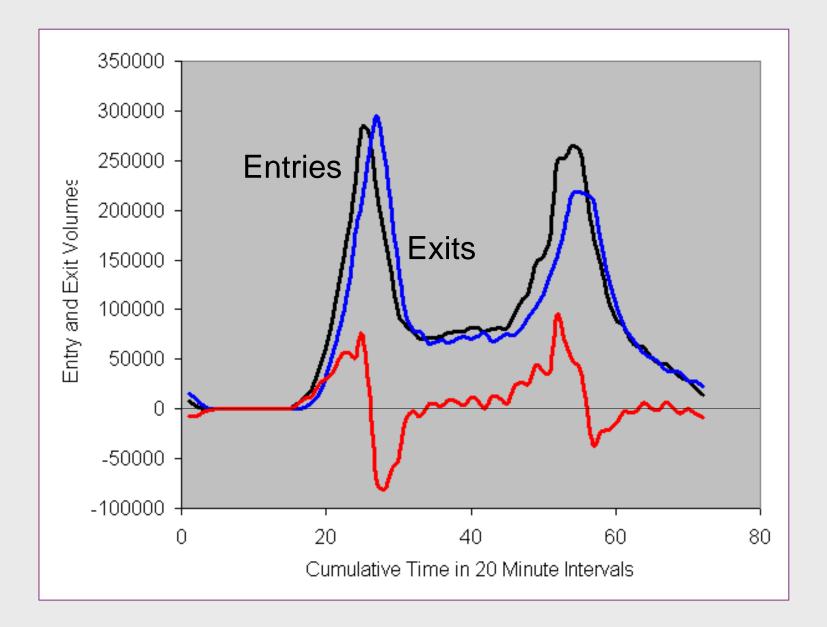


This of course was the thing that Lt Henry Harness did in Dublin in 1837 and what Minard et al. did a little later. In our LUTI models, this is an enormous problem as the scale of this assignment to networks is different

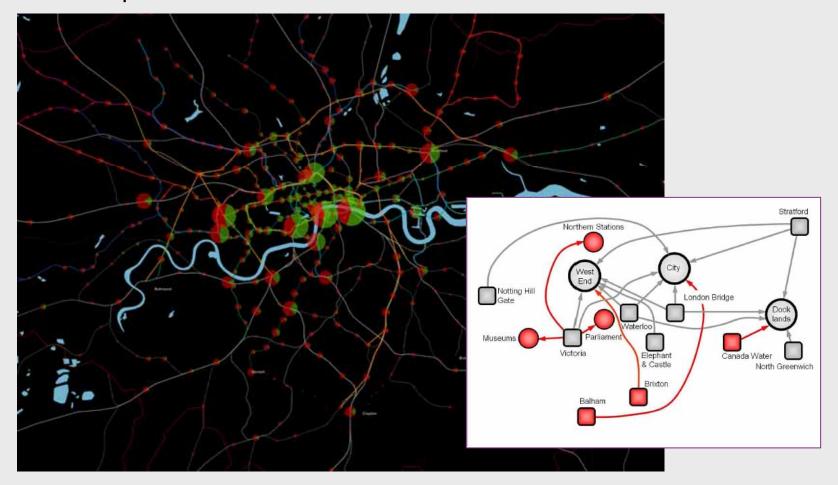
#### Variabilities – Heterogeneity and Travel Profiles

First we will look at some of the data and how it varies in terms of the diurnal flows usually morning and evening peaks, with a small blip (peak) around 10pm at night



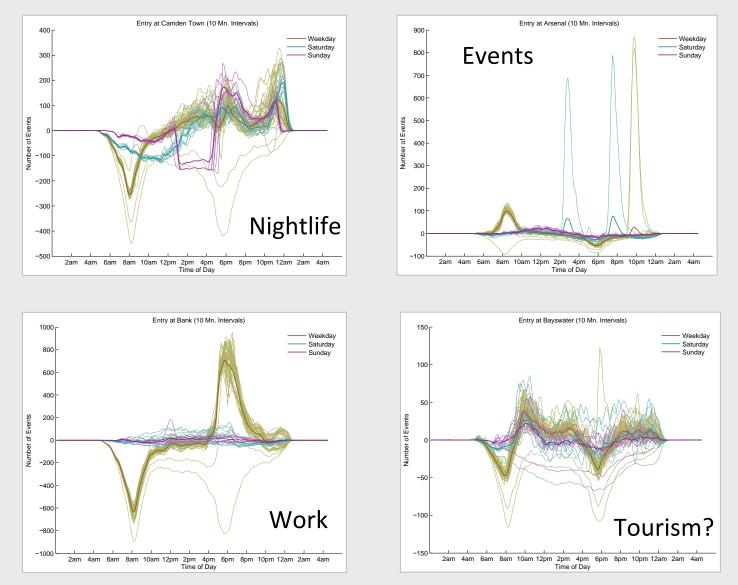


# Oyster Card Data – interpreting urban structure, multitrips, etc.



Roth C., Kang S. M., Batty, M., and Barthelemy, M. (2011) Structure of Urban Movements: Polycentric Activity and Entangled Hierarchical Flows. **PLoS ONE 6(1):** e15923. doi:10.1371/journal.pone.0015923

### Particular Events: Weekdays, Saturdays and Sundays



### Comparing Variability for different time intervals for Three World Cities: London, Beijing and Singapore

	London	Singapore	Beijing
Monday	3,457,234	2,208,173	4,577,500
Tuesday	3,621,983	2,250,597	4,421,737
Wednesday	3,677,807	2,277,850	4,564,335
Thursday	3,667,126	2,276,408	4,582,144
Friday	3,762,336	2,409,600	4,880,267
Number of stations (1)	400	130	233
Number of tube line	13	4	17
Area (2)	1,572 km <sup>2</sup>	718.3 km <sup>2</sup>	2267 km <sup>2</sup>
Total population (3)	8.63 million	5.3 million	21.15 million
Ridership of Metro	20%	35%	21%
Length of metro lines	402km	182km	465 km
		(MRT+LRT)	

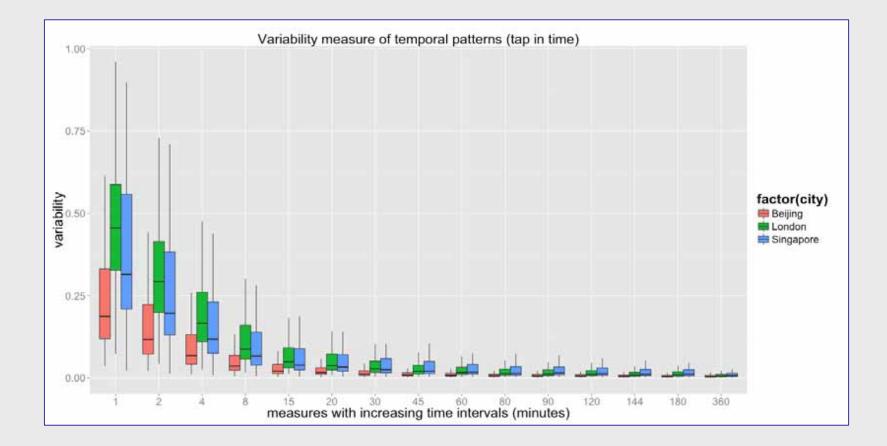
(1) Number of stations is the number of stations with smart-card records generated.

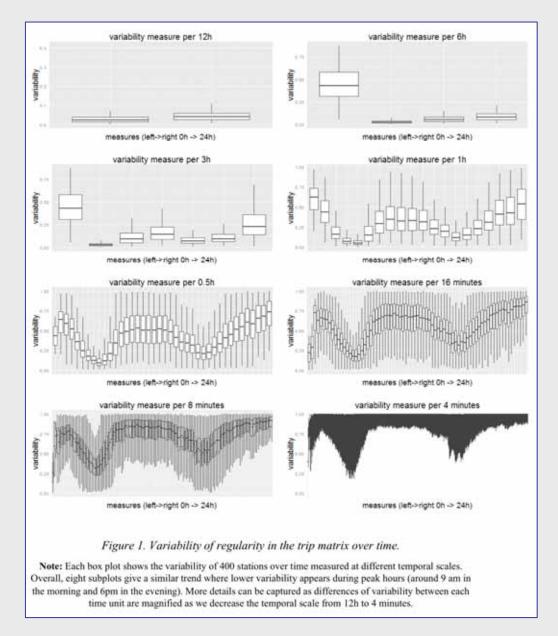
(2) The area of Beijing only counts the area enclosed by the 6th ring road for a fair comparison.

(3) From the World Population Review, http://worldpopulationreview.com/world-cities/ accessed 17 January 2016

Zhong, C., Batty, M., Manley, E., Wan, J., Wang, Z., Che, F., and Schmitt, G. (2016) Variability in Regularity: Mining Temporal Mobility Patterns in London, Singapore and Beijing using Smart-Card Data., **PLOS One**, <u>http://dx.doi.org/10.1371/journal.pone.0149222</u>

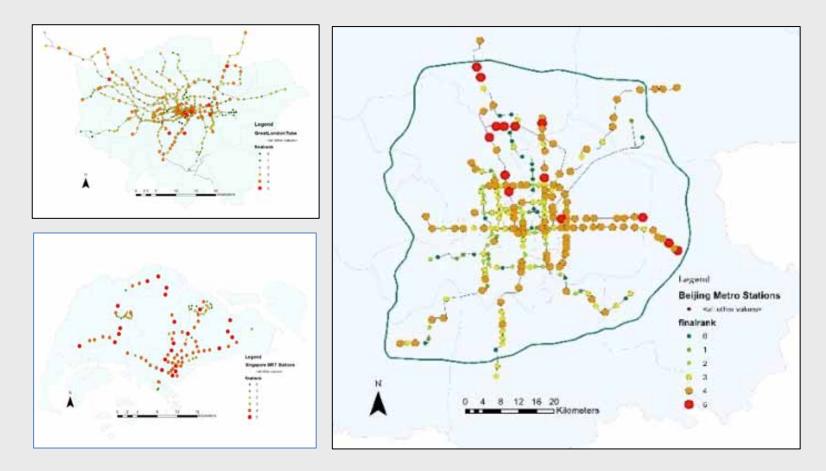
### From 1 minute intervals to the whole day

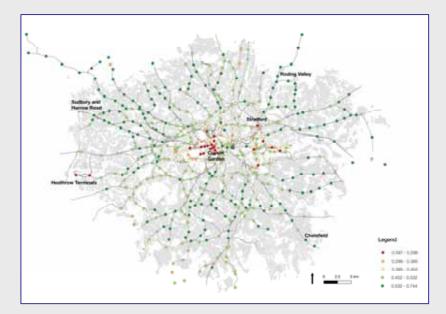


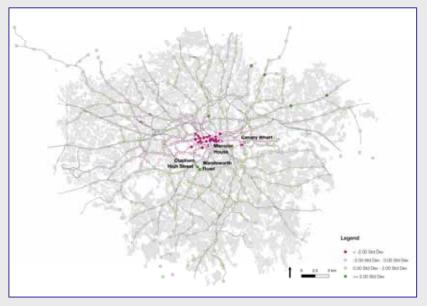


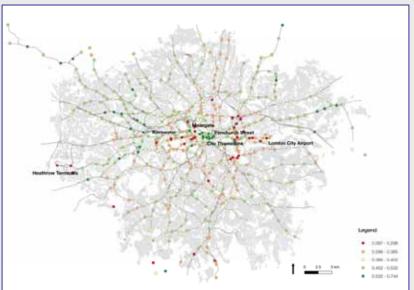
Comparing Variability for different time Intervals over the day

Comparing Variability for different time intervals for Three World Cities: London, Beijing and Singapore









Maps of Underground and Rail stations in London visualised by the proportion of regular trips

originating at each location ending at each location starting and ending at each location

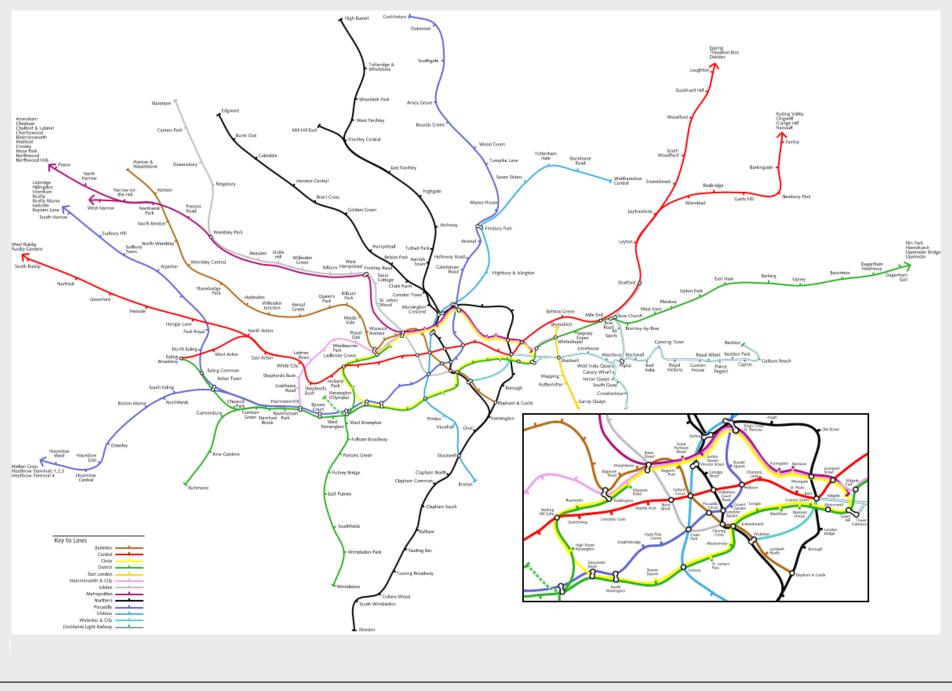
# **Disruptions – Routine Analysis of Daily Events**

- Behaviours vary across network
- Different areas of network more resilient to disruption, due to available infrastructure and individual ability to change
- But areas of network are naturally closely tied through established usage patterns
- Individual-based analyses provide insight into behaviours underlying macroscopic flows

We will look at several kinds of disruption

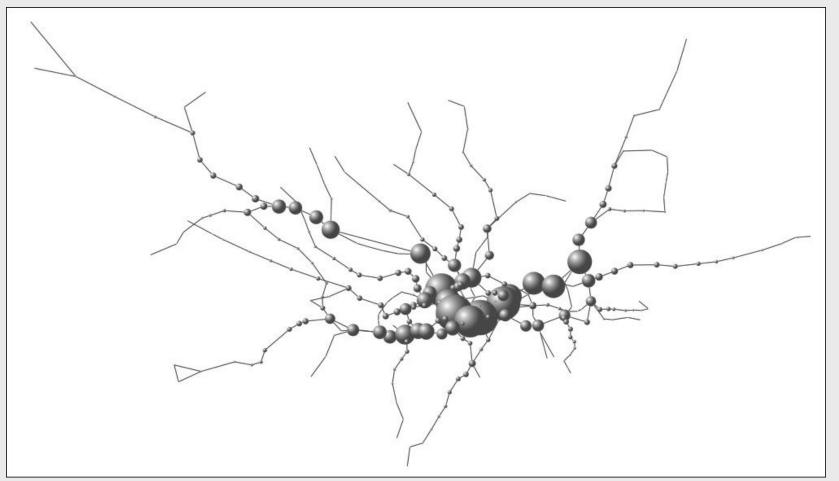
- First hypothetical disruptions simply by examining breaks in the network
- Then an example of the Circle and District Lines which had a 4 hour stoppage on July 19th 2012
- And a Bus Strike in East London and how this shows up in the data
- And typical pattern of delay on all modes visualised for Greater London





# **Resilience and Disruption**

Examining Network Disruption: Station and Line Closures



Representing the Tube Network

 $\sigma$ 

We use standard graph algebra to represent the network where we define three indices of centrality

Degrees of the graph

$$\sigma_{i} = \sum_{j} a_{ij} \\ \sigma_{j} = \sum_{i} a_{ij}$$
 
$$\sigma = \sum_{i} \sigma_{i} = \sum_{j} \sigma_{j} = \sum_{i} \sum_{j} a_{ij}$$

**Betweenness Centrality** 

$$C_k = \sum_i \sum_j \frac{\sigma_{ikj}}{\sigma_{ij}}$$

**Closeness** Centrality

$$L_i = KD_i^{-1} = K\left(\sum_j d_{ij}\right)^{-1}$$

**Representing Flows** 

Trip Volume Entries and Exits

$$\left. \begin{array}{c} T_i = \sum_j T_{ij} \\ T_j = \sum_i T_{ij} \end{array} \right\} \quad T = \sum_i T_i = \sum_j T_j = \sum_i \sum_j T_{ij} \end{array}$$

Changes in Trip Volumes

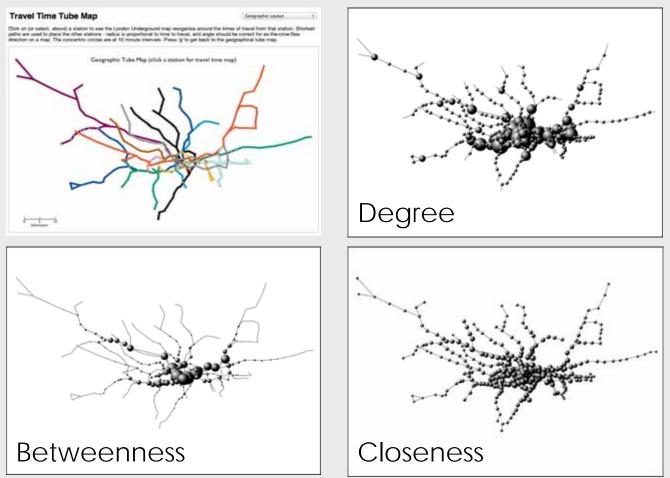
$$\Delta_i = T_i - T_i' \Delta_j = T_j - T_j'$$
 
$$\sum_i \Delta_i = \sum_i \Delta_j = 0$$

Weighted Betweenness Centrality

$$p_{ijk} = \frac{\sigma_{ikj}}{\sigma_{ij}} = \frac{\sigma_{ikj}}{\sum_{\ell} \sigma_{i\ell j}} , \quad \sum_{k} p_{ikj} = 1$$

$$\widetilde{C}_{k} = \sum_{i} \sum_{j} T_{ij} p_{ikj} = \sum_{i} \sum_{j} T_{ij} \frac{\sigma_{ikj}}{\sigma_{ij}}$$

# A Preliminary Analysis (1) The Minimal Tube Network and the Three Centrality Indices



### A Preliminary Analysis (2)

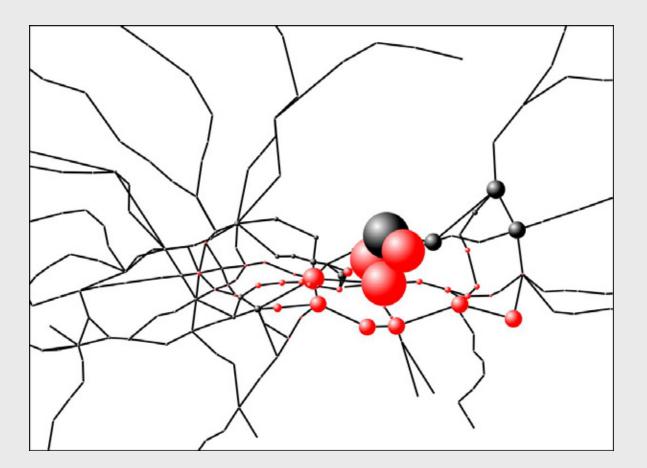
•Top Stations

•By Centrality

Station	$d_i$	Station	$\hat{C}_i$	Station	$\hat{L}_i$
Baker Street	7	Green Park	16399	Green Park	2.137
King's Cross	7	Waterloo	15644	Westminster	2.107
Bank	6	Bank	15008	Bond Street	2.101
Earl's Court	6	Baker Street	14441	Oxford Circus	2.089
Green Park	6	Westminster	14139	Waterloo	2.089
Oxford Circus	6	Bond Street	11429	Bank	2.074
Waterloo	6	Liverpool Street	11186	Baker Street	2.071
Canning Town	5	Stratford	10814	Victoria	2.065
Liverpool Street	5	MileEnd	10302	Hyde Pk Corner	2.053
Paddington	5	Bethnal Green	10017	Embankment	2.041
Shadwell	5	Finchley Road	8905	Piccadilly Circus	2.041
Tumham Green	5	Earl's Court	8706	St. James's Park	2.035
Acton Town	4	King's Cross	8679	Regent's Park	2.032
Bond Street	4	Wembley Park	7968	King's Cross	2.029
Camden Town	4	South Ken	7182	Liverpool Street	2.026
Canada Water	4	Euston	7156	Marble Arch	2.026
Canary Wharf	4	Gloucester Rd	7042	Tottenham Ct Rd	2.026
Embankment	4	Paddington	7028	Moorgate	2.020
Euston	4	Victoria	6558	Charing Cross	2.017
Finchley Road	4	Harrow-o-t-Hill	6253	Great Portland St	2.017

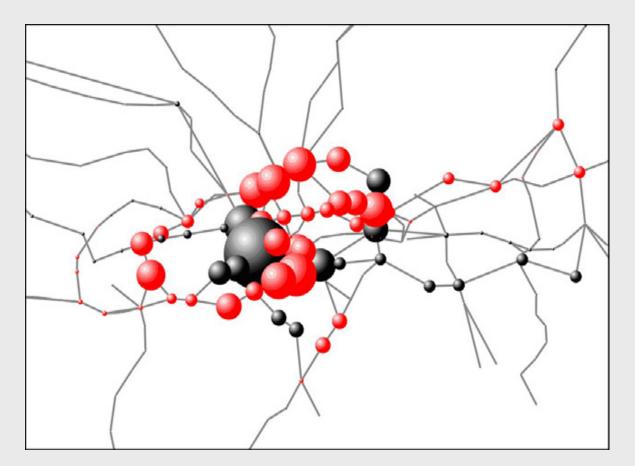
A Preliminary Analysis (3)

Closing Liverpool Street

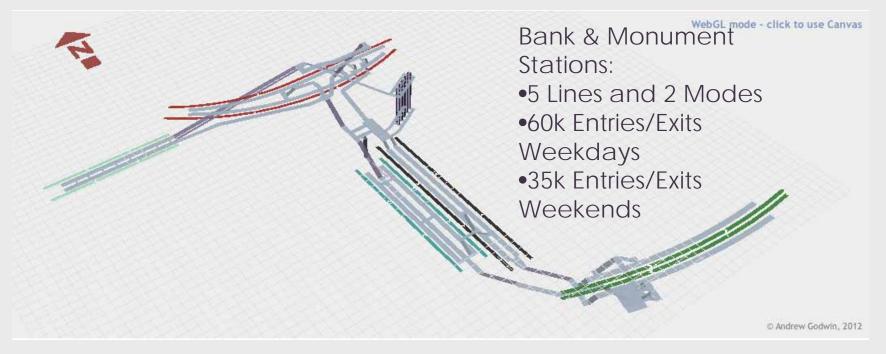


A Preliminary Analysis (3)

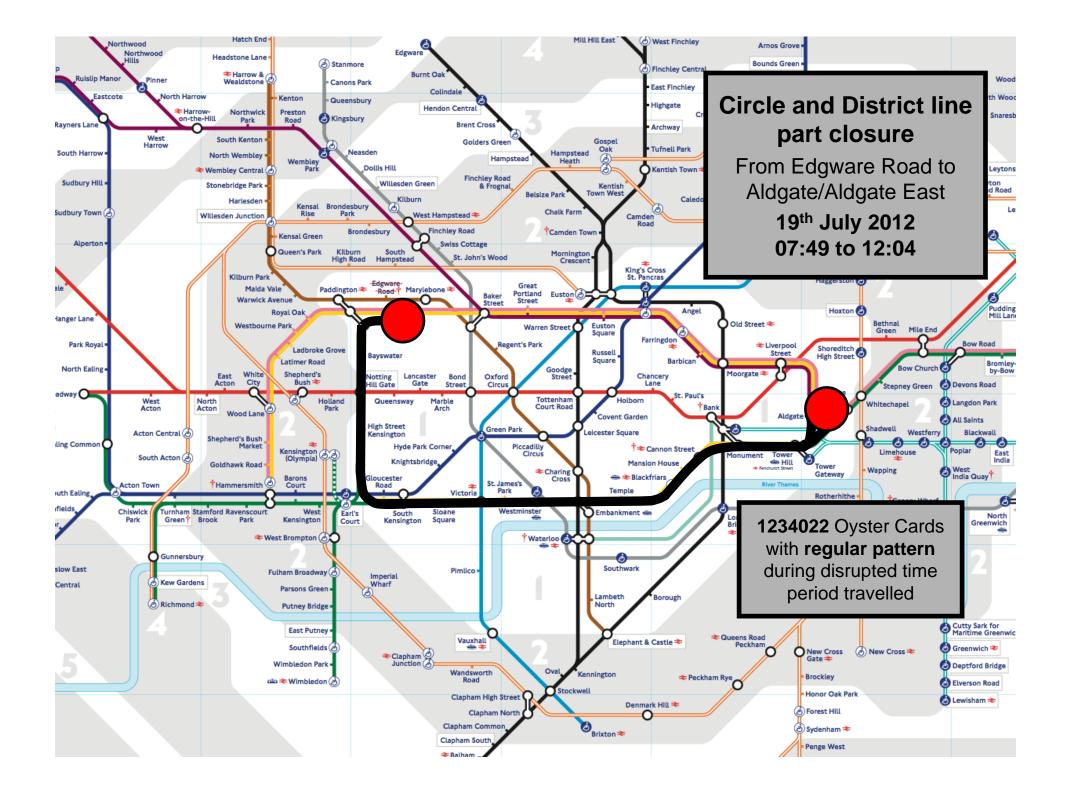
### Closing Green Park



### Looking at Station Closures and Shifts of Travellers Using The 'Shortest'-Paths



Although a simple station/line network may be sufficient for small cities, for 'Mega-Cities' such as London, New York, or Tokyo a much more detailed network is needed with interchanges measured down to the platform level. The 'penalties' for changing lines (and permitted Out-of-Station Interchanges) can be severe and should be included in a schematic network representation.





#### No Change: Increased Travel Time

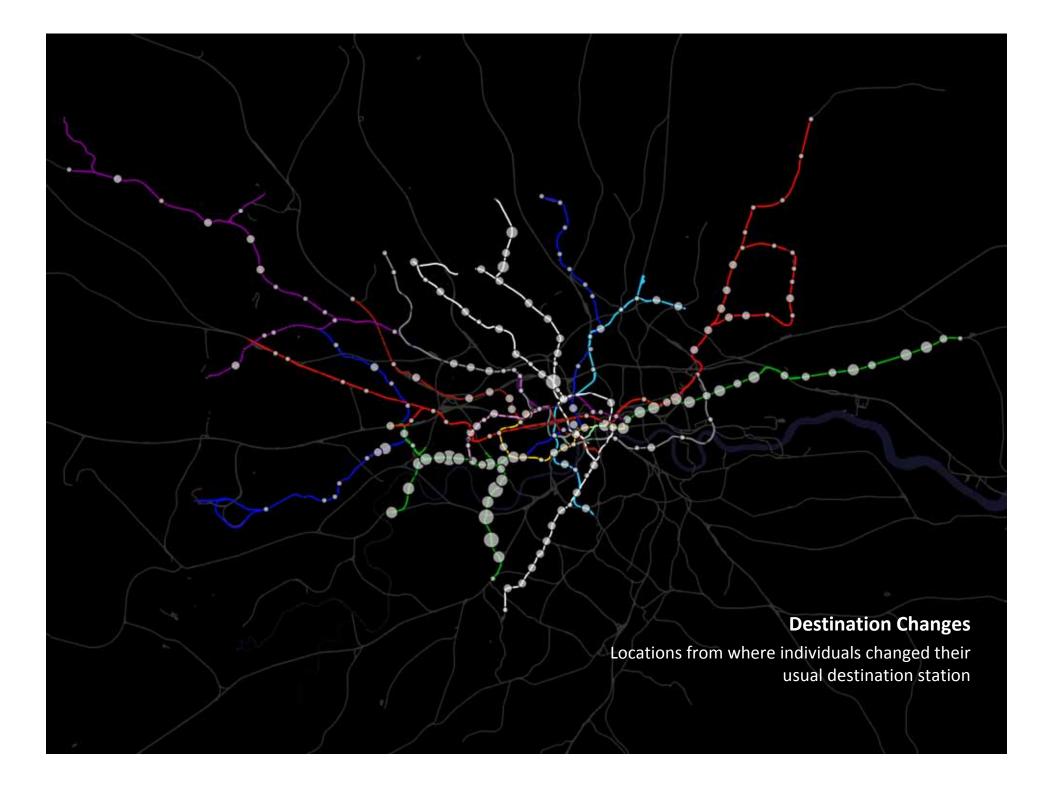
Greater than 2SD above mean increase on usual travel time for that Oyster Card

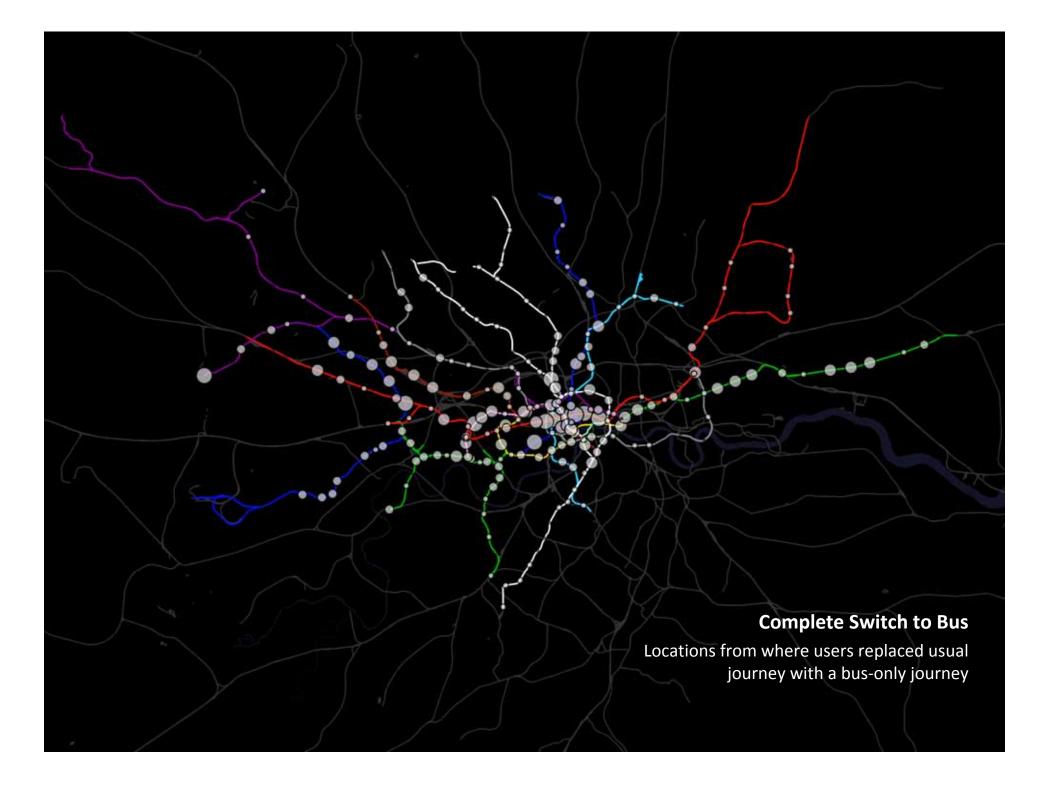
Size equal to proportion of users that regularly travel from station during time period, and travelled that during disruption

**Origin Changes** 

Locations from where individuals changed *from* their usual origin station

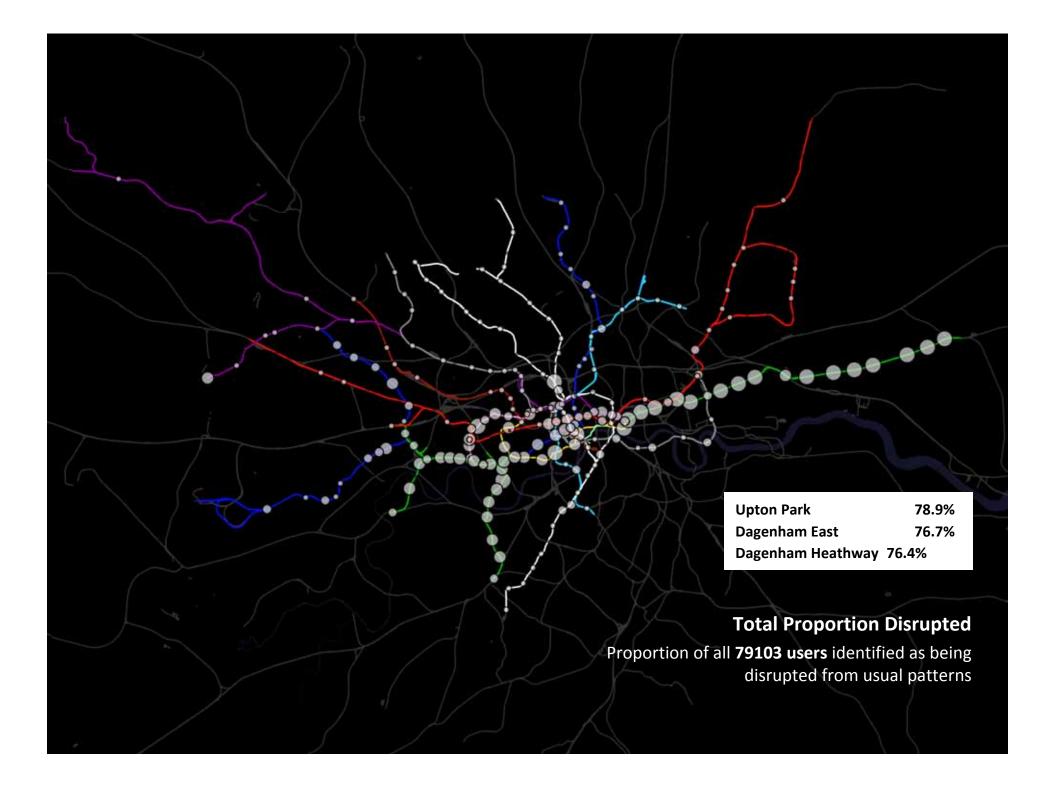
100000.







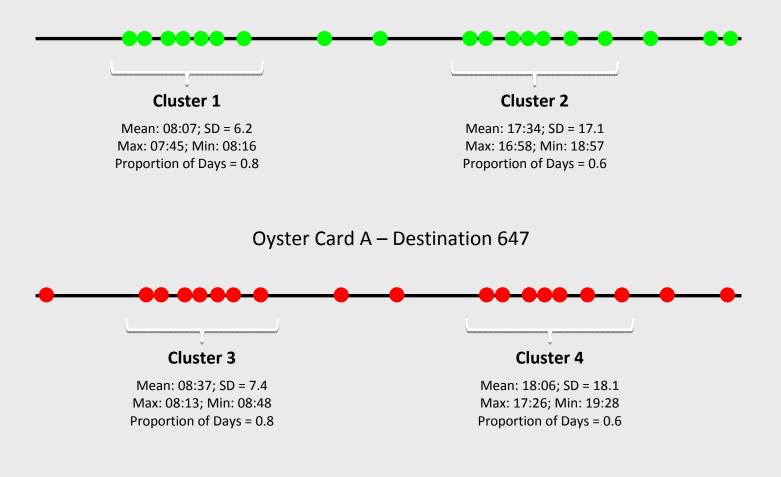
Locations from where users replaced a *part* of usual journey with a bus journey



# Measuring Regularity

#### Version 2: DBSCAN Method

Oyster Card A – Origin 747



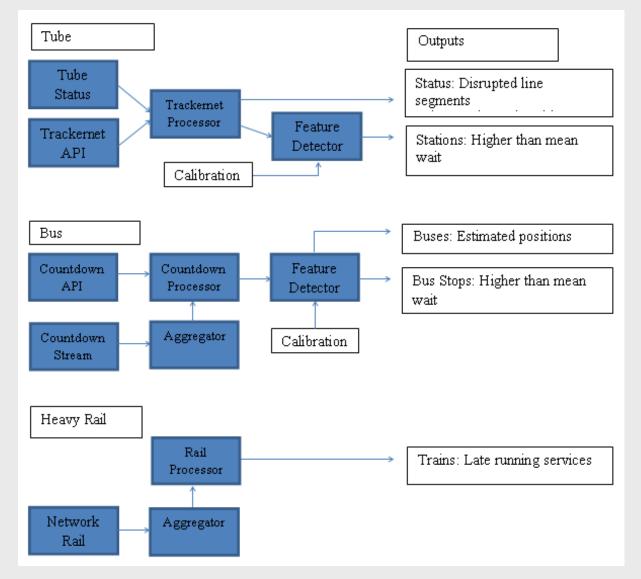
#### Measuring Regularity

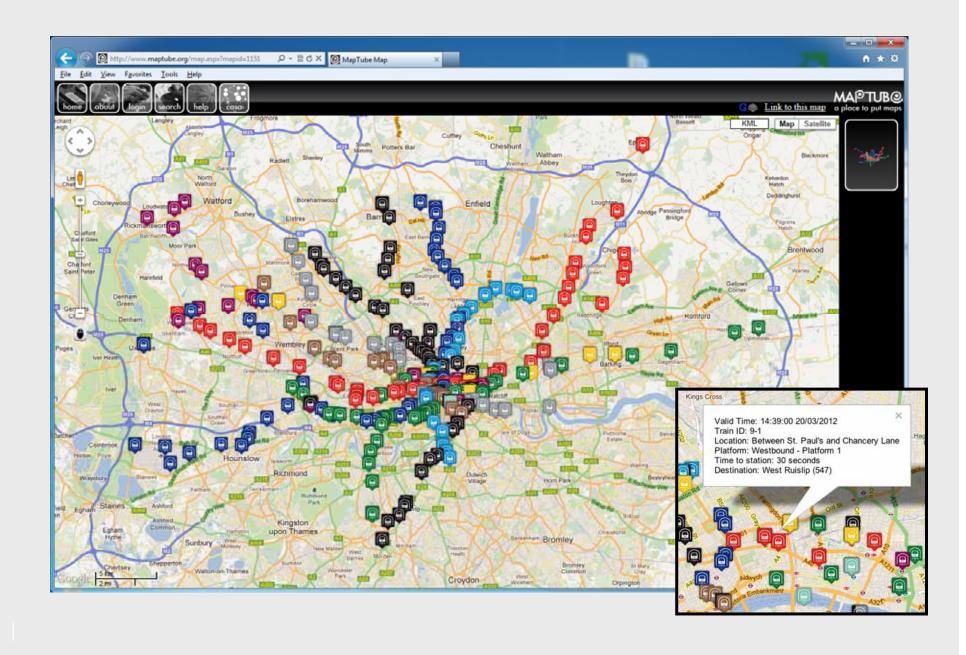
Highest proportions of regular journeys by each station during AM peak period

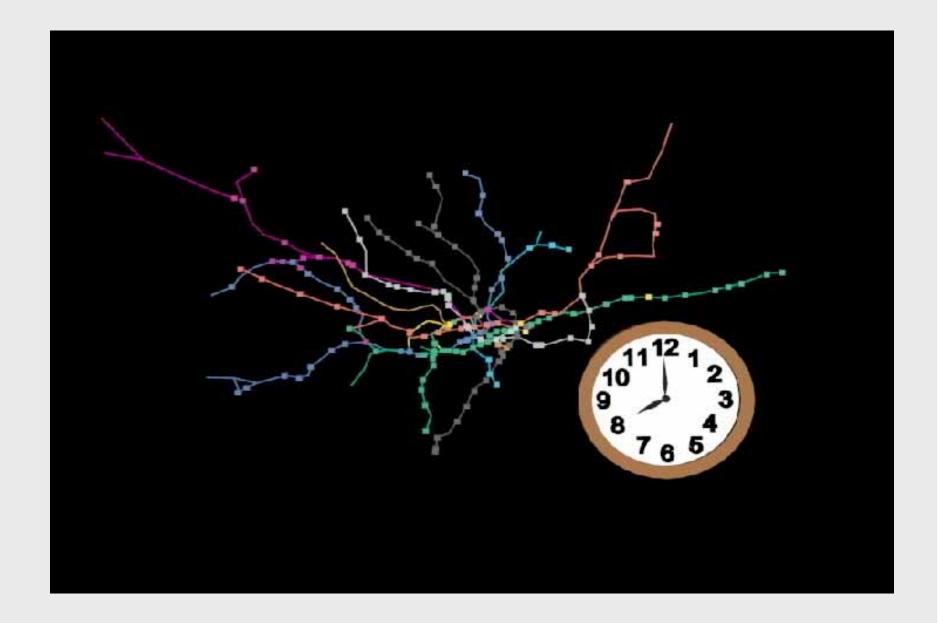
#### Measuring Regularity

Highest proportions of regular journeys by each station during inter-peak period

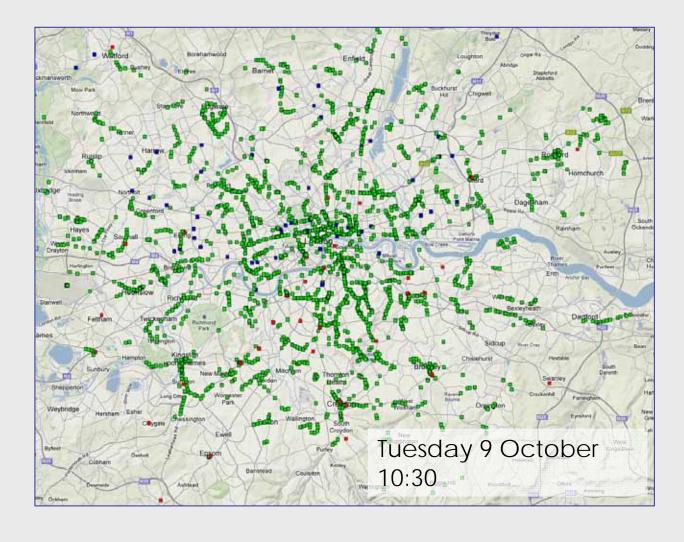
### The Public Transport System in Terms of Vehicle Flows







# Delays from Tube, National Rail and Bus Fused



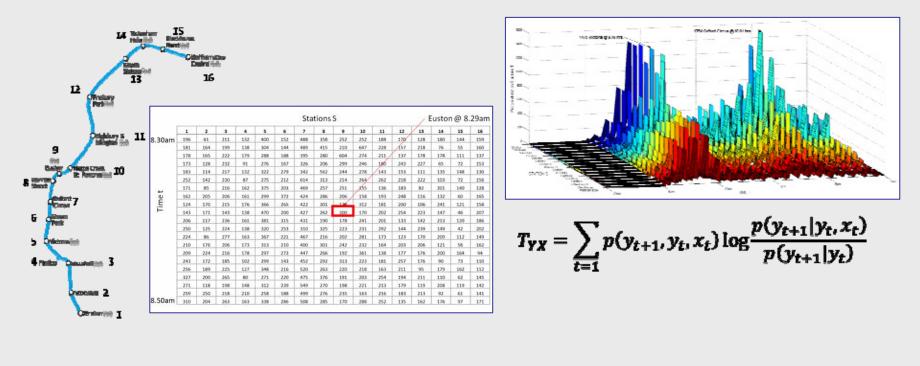


Bus stops showing a wait time 20% above expected

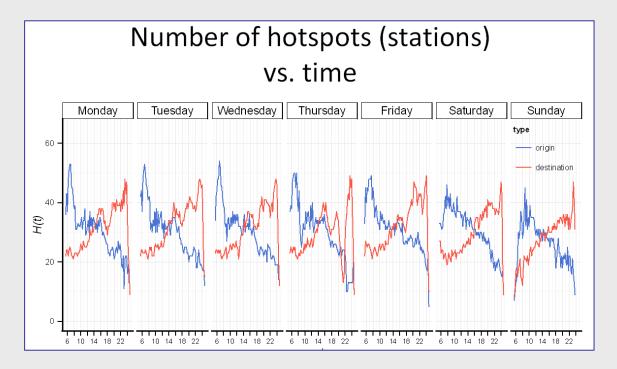
Tube delays from the TfL status feed are also plotted as lines

# **Locational Dynamics of Demand**

We are currently using information theory to figure out how much information from trips is transmitted from station to station through time by working out how many passengers are in stations or on trains in stations over time. We are using the concept of <u>transfer entropy</u> to do this. I don't have time to say much about this but here is a picture about this for one line

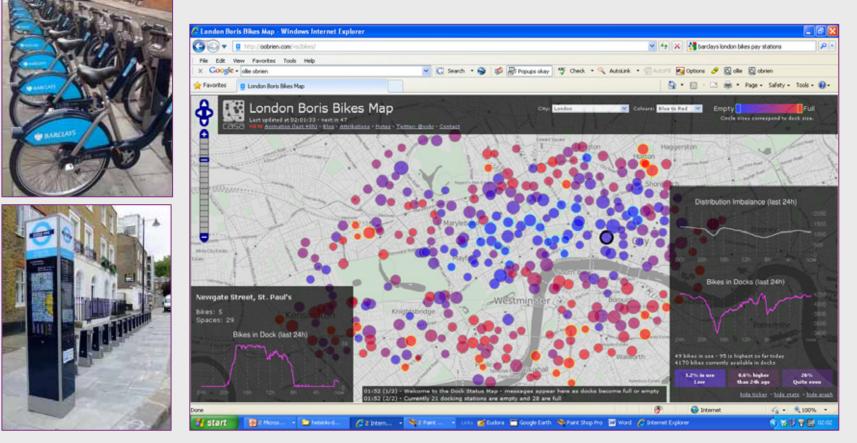


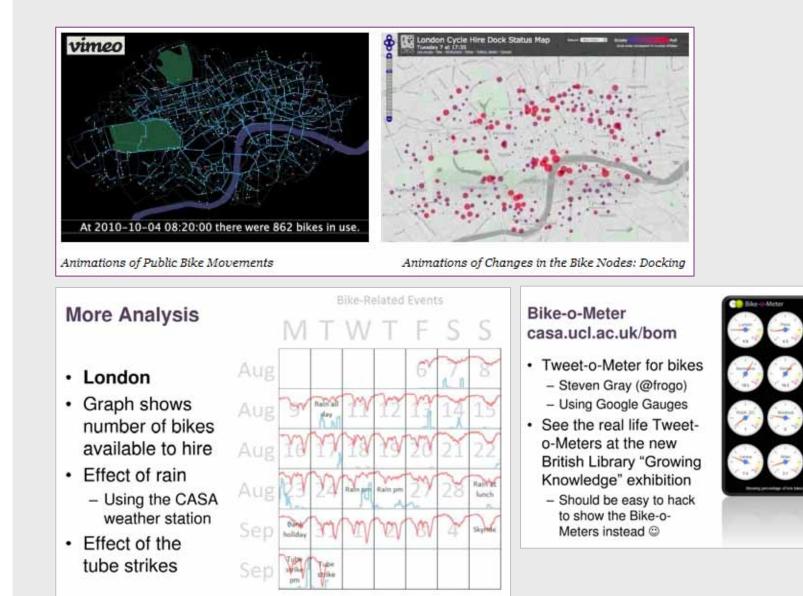
Second we are working with the Oyster data again with Melanie Bosredon in out group and Marc Barthelemy in Paris on extracting clusters from the travel data using a new method of defining intensity. I will show this as a simple movie of origin and destination intensities as they change over time of day.



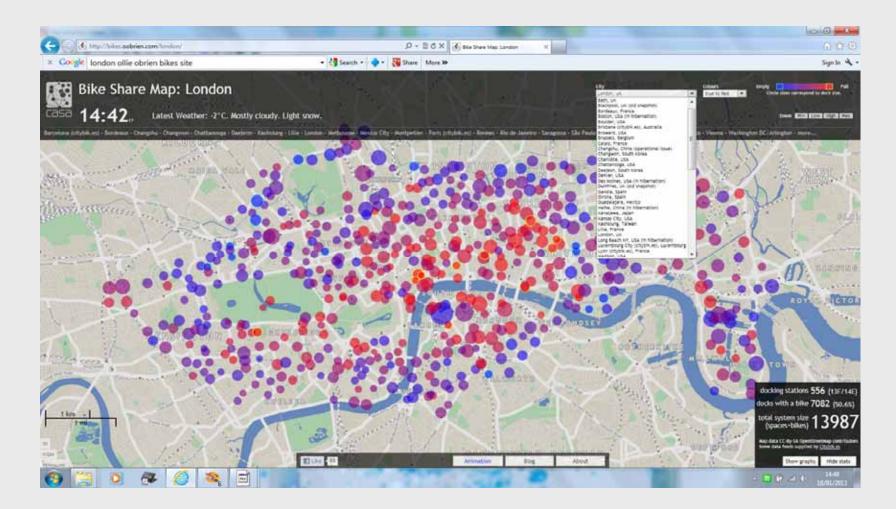
#### Related Real-Time Data: Bikes, Social Media

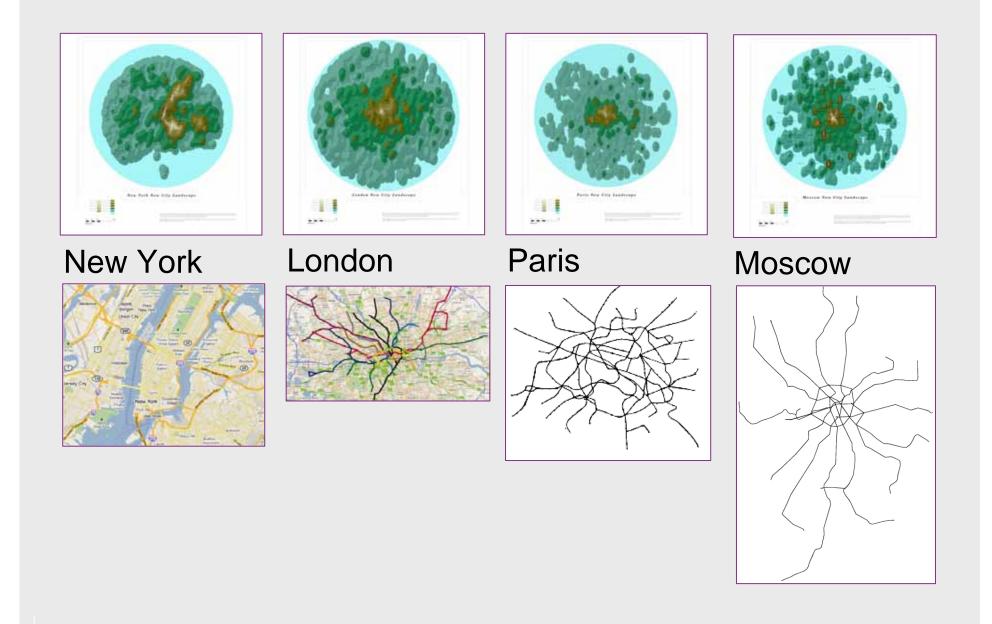
A lot of data is now coming online for travel and one of our group Oliver O'Brien has some 97 bike schemes world wide for which he has online data in real time - Bikes Data – 4200 bikes, started Nov 2010, all the data– everything – all trips, all times, all stations/docks

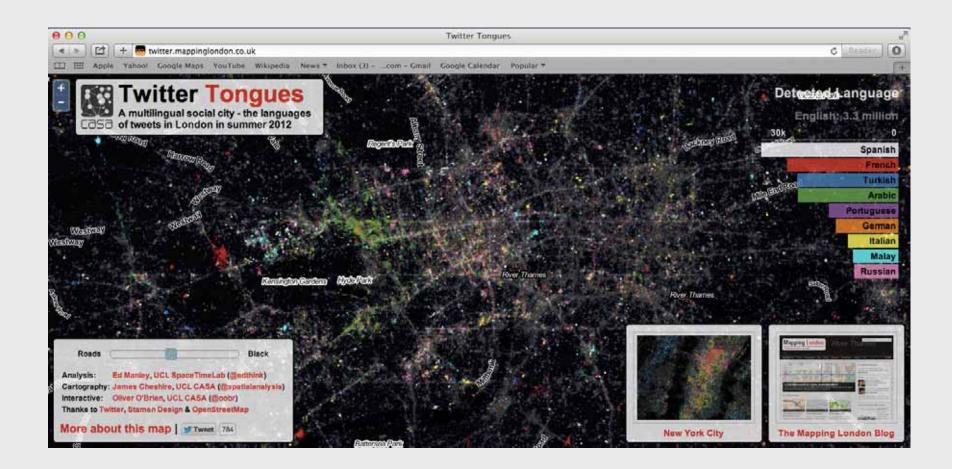


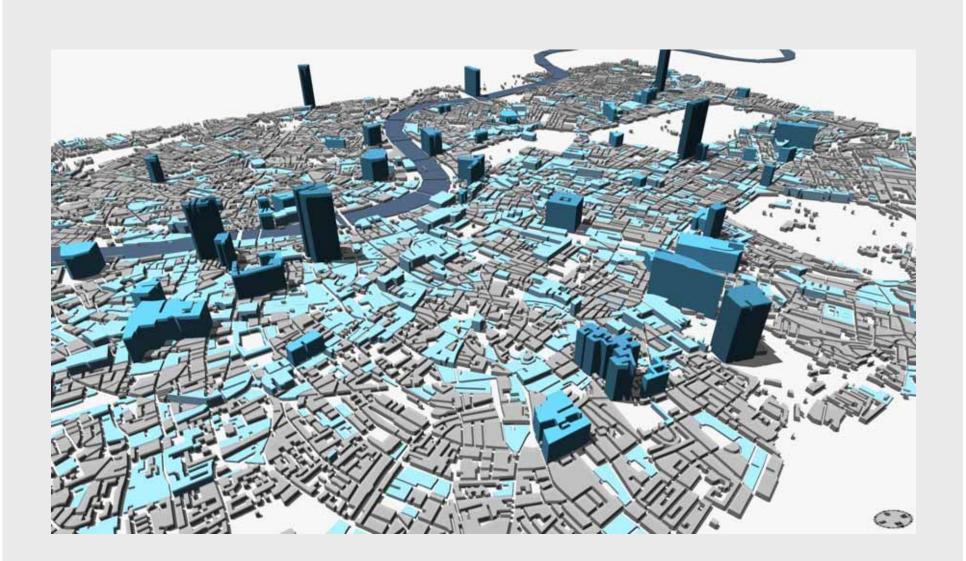


## The Website: Real Time Visualisation of Origins and Destinations Activity <u>http://bikes.oobrien.com/london/</u>









### What Can We Learn: The Limits to Big Data

We need to add geo-demographics to this data – how – we barely have any possibility of doing this because of confidentiality

- We only have a difference between young and old in terms of the card data
- Chen Zhong my post doc, now a lecturer at Kings (KCL) has done a lot of work on this relating to extracting such data from related data sets producing synthetic results –a paper in IJGIS

International Journal of Geographical Information Science, 2014 http://dx.doi.org/10.1080/13658816.2014.914521



Detecting the dynamics of urban structure through spatial network analysis

Chen Zhong<sup>a</sup>\*, Stefan Müller Arisona<sup>a,b</sup>, Xianfeng Huang<sup>c</sup>, Michael Batty<sup>d</sup> and Gerhard Schmitt<sup>a</sup>

#### References

Manley, E., Chen, Z., and Batty, M. (2016) Spatiotemporal Variation in Travel Regularity through Transit User Profiling, to be submitted.

O'Brien, O, Cheshire, J. and Batty (2014) Mining Bicycle Sharing Data for Generating Insights in Sustainable Transport Systems, **Journal of Transport Geography**, **34**, 262–273

Roth C., Kang S. M., Batty, M., and Barthelemy, M. (2011) Structure of Urban Movements: Polycentric Activity and Entangled Hierarchical Flows. **PLoS ONE 6(1):** e15923. doi:10.1371/journal.pone.0015923

Zhong, C., Arisona, S. M., Huang, X., Schmitt, G. and Batty, M. (2014)) Detecting the Dynamics of Urban Structure through Spatial Network Analysis, **International Journal of Geographical Information Science**, <u>http://dx.doi.org/10.1080/13658816.2014.914521</u>

Zhong, C., Batty, M., Manley, E., Wan, J., Wang, Z., Che, F., and Schmitt, G. (2016) Variability in Regularity: Mining Temporal Mobility Patterns in London, Singapore and Beijing using Smart-Card Data., **PLOS One**, <u>http://dx.doi.org/10.1371/journal.pone.0149222</u>

Zhong, C., Huang, X., Arisona, S. M., Schmitt, G., and Batty, M. (2014) Inferring building functions from a probabilistic model using public transportation data, **Computers, Environment and Urban Systems, 48**, 124–137

Zhong, C., Manley, E., Stefan Muller Arisona, S., Batty, M., and Schmitt, G. (2015) Measuring Variability of Mobility Patterns from Multiday Smart-card Data, **Journal of Computational Science**, doi.org/doi:10.1016/j.jocs.2015.04.021

#### Finding Pearls in London's Oysters

#### JONATHAN READES, CHEN ZHONG, ED MANLEY, RICHARD MILTON and MICHAEL BATTY

Public transport is perhaps the most significant component of the contemporary smart city currently being automated using sensor technologies that generate data about human behaviour. This is largely due to the fact that the travel associated with such transport is highly ordered. Travellers move collectively in closed vehicles between fixed stops and their entry into and from the system is unambiguous and easy to automate using smart cards. Flows can thus be easily calculated at specific station locations and bus stops and within fine temporal intervals. Here we outline work we have been doing using a remarkable big data set for public transport in Greater London generated from the Oyster Card, the smart card which has been in use for over 13 years. We explore the generic properties of the Tube and Overground rail system focusing first on the scale and distribution of the flow volumes at stations, then engaging in an analysis of temporal flows that can be decomposed into various patterns using principal components analysis (PCA) which smoothes out normal fluctuations and leaves a residual in which significant deviations can be tracked and explained. We then explore the heterogeneity in the data set with respect to how travel behaviour varies over different time intervals and suggest how we can use these ideas to detect and manage disruptions in the system.

#### Big Data, Automation and Smart Transit

Automation in transit systems is the most visible sign of how the city is being transformed to enhance the travel experience and efficiency of movement (Batty et al., 2012). There are many ways of achieving this but one of the most significant is the use of smart cards for 'fully automatic fare collection'. These smart cards usually contain the value that the consumer has agreed to load onto the card; they meet stringent requirements for anonymity and security; and their use is such that by tapping in and out of an automated system, correct payments are ensured. Smart cards like this, in fact, go back to the late 1960s and rapid progress in their development was achieved in the 1970s and 1980s when they first made their appearance as phone cards in France. Different varieties of credit card were then emerging too, and by 1984 in places like Hong Kong, stored value cards for use on their new Mass Transit Railway (MTR) had been introduced. By the mid-1990s, contactless cards came onto the scene, first in Seoul with the UPass card, and then in Hong Kong where they introduced the Octopus card, which was then extended to other purchases in the local retail system.

Several other cities followed, but one of the most comprehensive rollouts was in London where, in 2003, the first cards were introduced on the underground ('Tube') system. These are called 'Oyster' cards – partly in tribute, it would seem, to Hong Kong's Octopus card – but the official reason is that the Oyster Card protects its 'pearl' – the stored value – in a 'hard shell'; hence, the name which we have used in the title to this paper. Our particular interest in these 'pearls' is not in their value but in the raw data that can be extracted which covers 'where' the owner of

#### BUILT ENVIRONMENT VOL 42 NO 3

#### PLOS ONE

#### RESEARCH ARTICLE

#### Variability in Regularity: Mining Temporal Mobility Patterns in London, Singapore and Beijing Using Smart-Card Data

Chen Zhong<sup>1</sup> \*, Michael Batty<sup>1</sup>, Ed Manley<sup>1</sup>, Jiaqiu Wang<sup>1</sup>, Zijia Wang<sup>2,3</sup>, Feng Chen<sup>2,3</sup>, Gerhard Schmitt<sup>4</sup>

1 Centre for Advanced Spatial Analysis, University College London, London, United Kingdom, 2 School of Civil and Architectural Engineering, Beijing Jiaolong University, No.3 Shangyuancun, Haidian District, Beijing, P. R. China, 3 Beijing Engineering and Technology Research Centre of Rail Transit Line Safety and Disaster Prevention, No.3 Shangyuancun, Haidian District, Beijing, P. R. China, 4 Future Cities Laboratory, Department of Architecture, ETH Zurich, Zurich, Switzerland

c.zhong@ucl.ac.uk

#### Abstract

COPEN ACCESS Citation: Zhong C, Batly M, Manley E, Vlang J, Wang Z, Chen F, et al. (2016) Variability in Regularity: Mining Temporal Mobility Patterns in London, Singapore and Beijing Using Smark-Card Data PLoS

ONE 11(2):=0149222. doi:10.1371/journal. pone.0149222 Editor: Tobias Preis, University of Warwick, UNITED KINGDOM Received: November 24, 2015

Accepted: January 28, 2016

Published: February 12, 2016

Copyright: © 2016 Zhong et al. This is an open access article distributed under the terms of the *Creative Common Methodica* License. which permits unrestricted use, distribution, and reproduction in any medium, provided the original author and source are oredited.

Data Availability Statement: Data are available from the Transport for London (TFL) in UK, Land Transport Authority (LTA) in Singapore and Beijing Transport Committee in China for researchers who meet the criteria for access to confidential data.

Funding: This work was co-funded by the European Research Council (<u>https://ecc.europa.eu/</u>) under 249393-ERC-2009-MG (Pt: Michael Bath) and the National Natural Science Foundation of China(<u>http:// www.msfc.gov.cn/</u>) under grant number: 514(08029 (PE Feng Chen). The funders had no tole in study To discover regularities in human mobility is of fundamental importance to our understand ing of urban dynamics, and essential to city and transport planning, urban management and policymaking. Previous research has revealed universal regularities at mainly aggregated spatio-temporal scales but when we zoom into finer scales, considerable heterogeneity and diversity is observed instead. The fundamental question we address in this paper is at what scales are the regularities we detect stable, explicable, and sustainable. This paper thus proposes a basic measure of variability to assess the stability of such regularities focusing mainly on changes over a range of temporal scales. We demonstrate this by comparing regularities in the urban mobility patterns in three world cities, namely London, Singapore and Beijing using one-week of smart-card data. The results show that variations in regularity scale as non-linear functions of the temporal resolution, which we measure over a scale from 1 minute to 24 hours thus reflecting the diurnal cycle of human mobility. A particularly dramatic increase in variability occurs up to the temporal scale of about 15 minutes in all three cities and this implies that limits exist when we look forward or backward with respect to making short-term predictions. The degree of regularity varies in fact from city to city with Beijing and Singapore showing higher regularity in comparison to London across all temporal scales. A detailed discussion is provided, which relates the analysis to various characte istics of the three cities. In summary, this work contributes to a deeper understanding of

regularities in patterns of transit use from variations in volumes of travellers entering subway stations, it establishes a generic analytical framework for comparative studies using urban mobility data, and it provides key points for the management of variability by policy-makers intent on for making the travel experience more amenable.

Smart Cities Lectures: The Chinese University of Hong Kong, April 2017

365