# **Smart Cities**

SESSION III: Lecture 1: Transport and Transit: Smart Systems and Big Data

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#### This Lecture

Note that Lecture 2 in Session 2 has been incorporated into Lecture 1 in Session 3. If you follow the PDFs on the blog, then you find this material repeated for some of the slides in this lecture





#### **Outline of the Lecture**

- 1. The Context Once Again: Smart Cities, Real Time Streaming, Big Data and Movement Data
- 2. The Example of Transit in London
- 3. The Supply of Vehicles: Trains and Buses
- 4. The Demand for Travel: Smart Cards, Oyster
- 5. Resilience and Disruption

  Examining Network Disruption: Station and Line
  Closures

  Examining Traveller Disruption: Stalled Trains
- 6. Other Measures: Daily Polycentricity: Information





# The Context Once Again: Smart Cities, Real Time Streaming, Big Data and Movement Data

Now last time we looked at a simple model of smart cities where we said that data flow and the analysis and prediction of routine functions where computers of various sorts were embedded into the built environment were the main subject of our smart cities analytics.

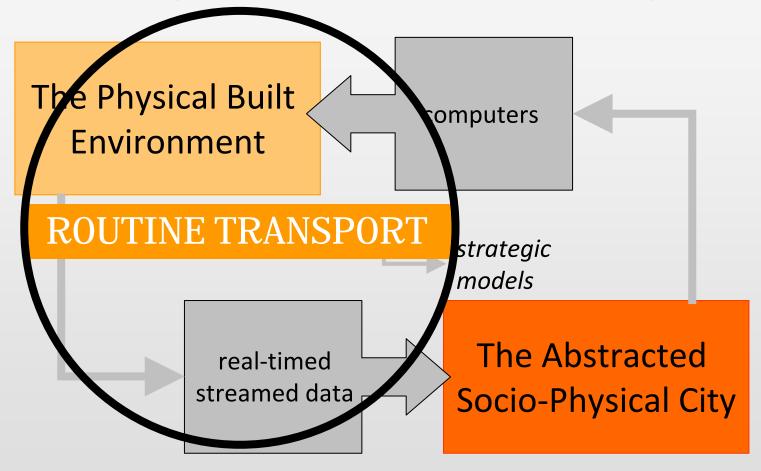
The very best example of this is <u>transit</u>. For in enabling users and vehicles to be computerised, we can collect large volumes of data automatically – and in real time as users and vehicles operate the system – and begin to examine problems of management and control as well as prediction.

Urban analytics in this sense is about analysing the data, visualising it, and building models for short term prediction





Our focus on transport and communications mainly affect the routine aspects of smart cities over short time periods







#### The Example of Transit in London

London is a good place because out of 8 million people in the inner metro area, some 50% or more are riding public transport – bus, tube (subway and light rail), heavy rail

Here are some parameters of the system

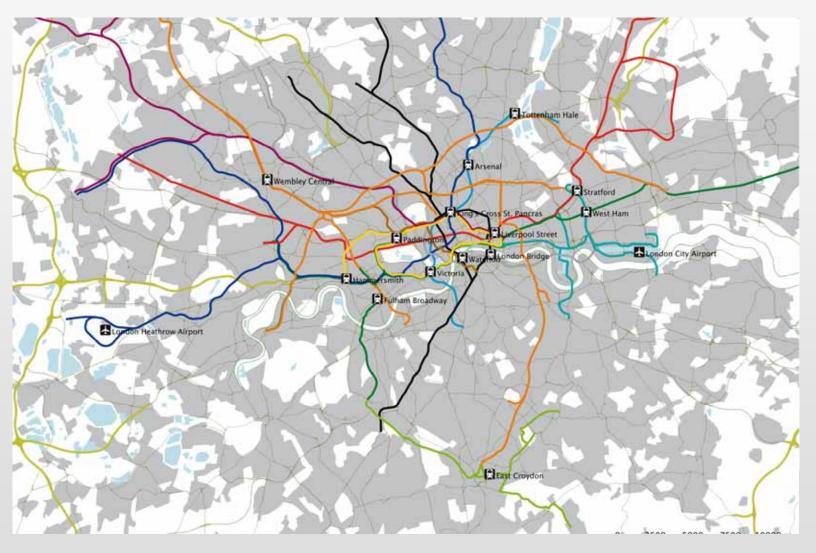
Transport for London's (TfL) RFID-based 'Oyster Card' is particularly attractive because users typically need to use their card at both ends of a trip, providing us with detailed origin and destination data for more than 3 million daily users.

- The system is particularly large and complex our focus on tube, DLR and overground has about 400 stations, tube about 270
- Approximately 640 stations across all modes
- 340 stations with Oyster Card readers served by National Rail trains
- 80 stations served by Overground trains
- 270 stations served by Underground trains
- 45 stations served by Docklands Light Rail
- 39 stations served by Tram
- 147 stations with some kind of interchange (between line or mode)



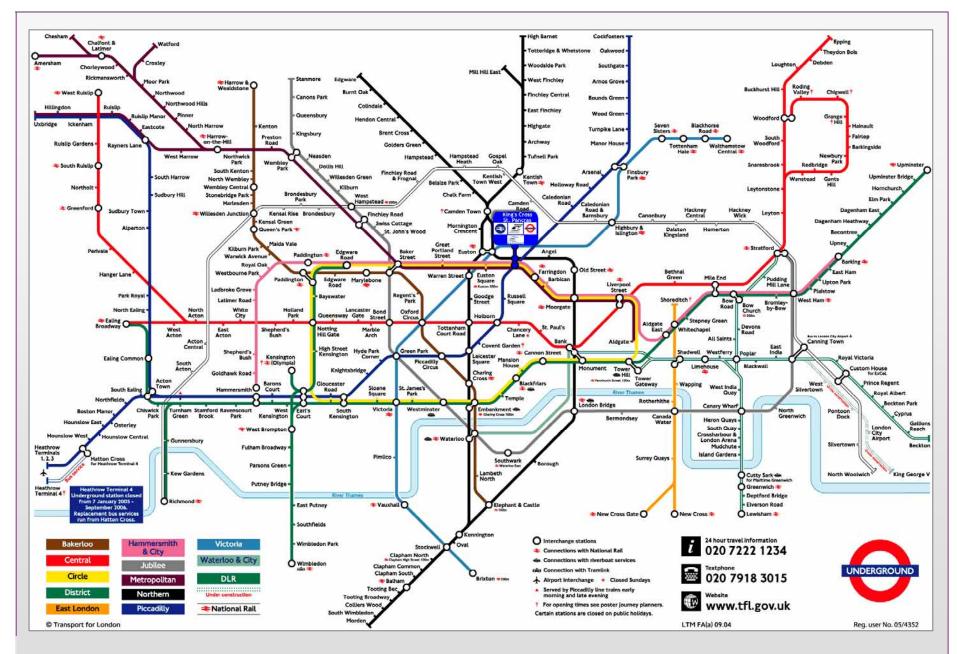


#### Partial Views of London's Network





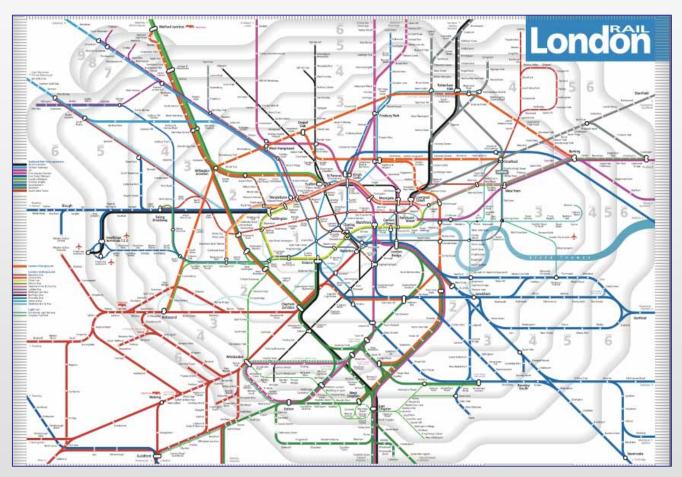








#### The Total Rail Transport Environments in London



Tube, Overground and National Rail Networks in London where Oyster cards can be used





#### The Supply of Vehicles: Trains and Buses

As we will demonstrate, through the "Trackernet" system for London Underground and the "Countdown" system for buses, it is now possible to collect and visualise the positions of vehicles in real-time.

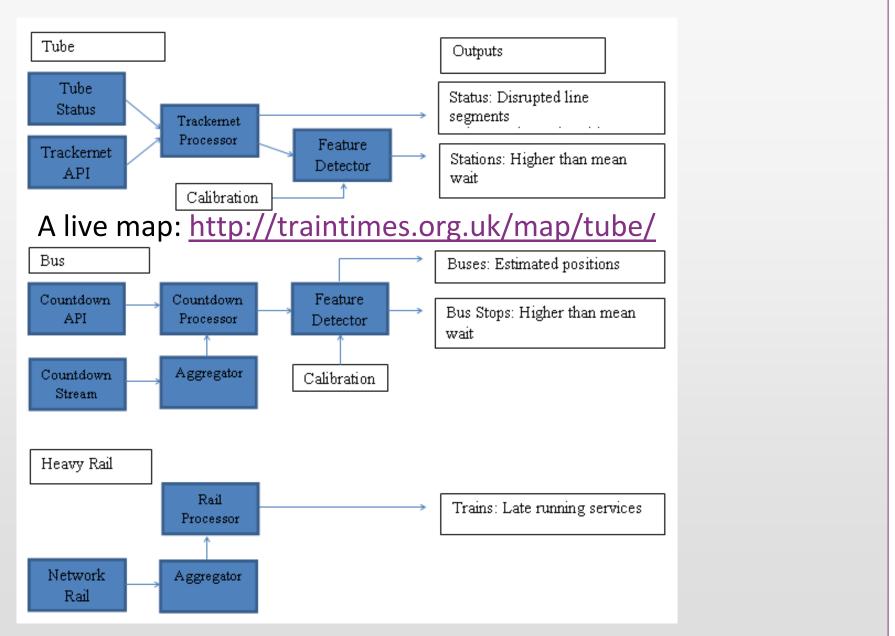
At peak periods there can be 7000 buses, 900 trains and 450 tubes running on the system. 270 underground stations.

Delays for these transport systems were calculated by using an archive of historic data to find the mean wait time for every hour and every station or bus stop.

This can then be visualised in real time or after the event for further analysis. We show a mix of these visualisations in the figures that follow – here is first is the block diagram showing how we are assembling the data.



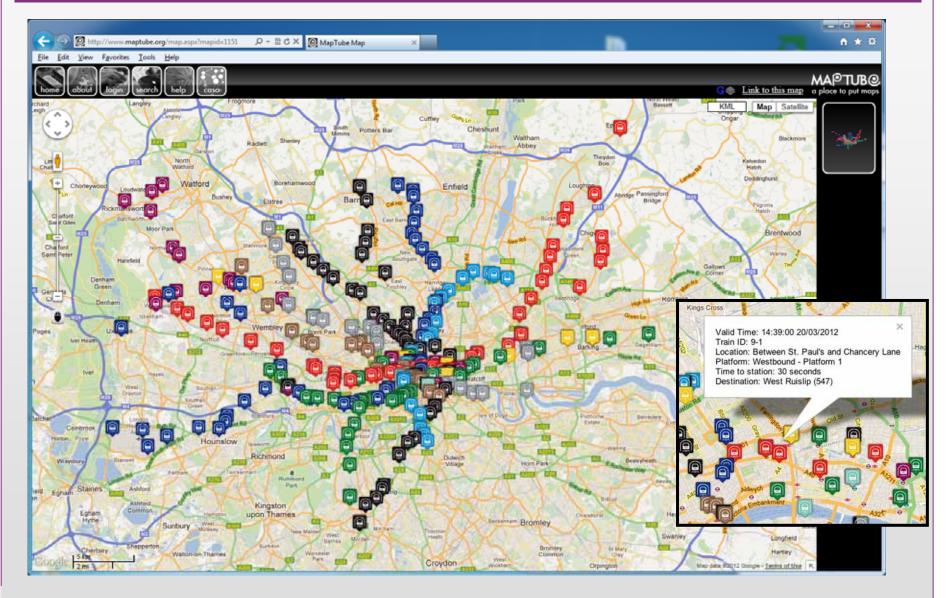






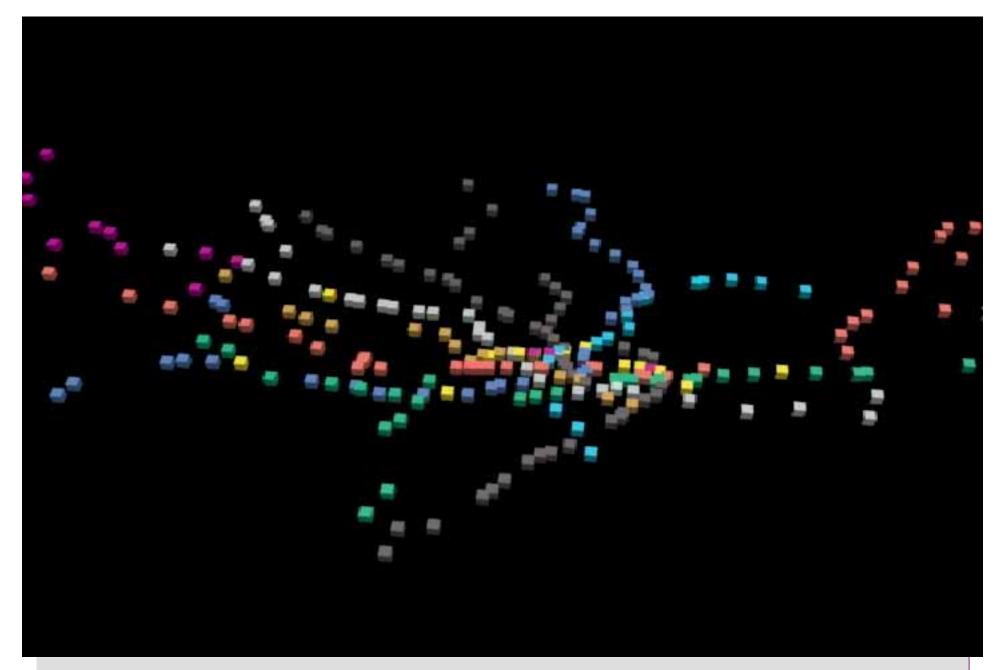


#### https://www.youtube.com/watch?v=3CnQ ilx9RU&feature=youtu.be



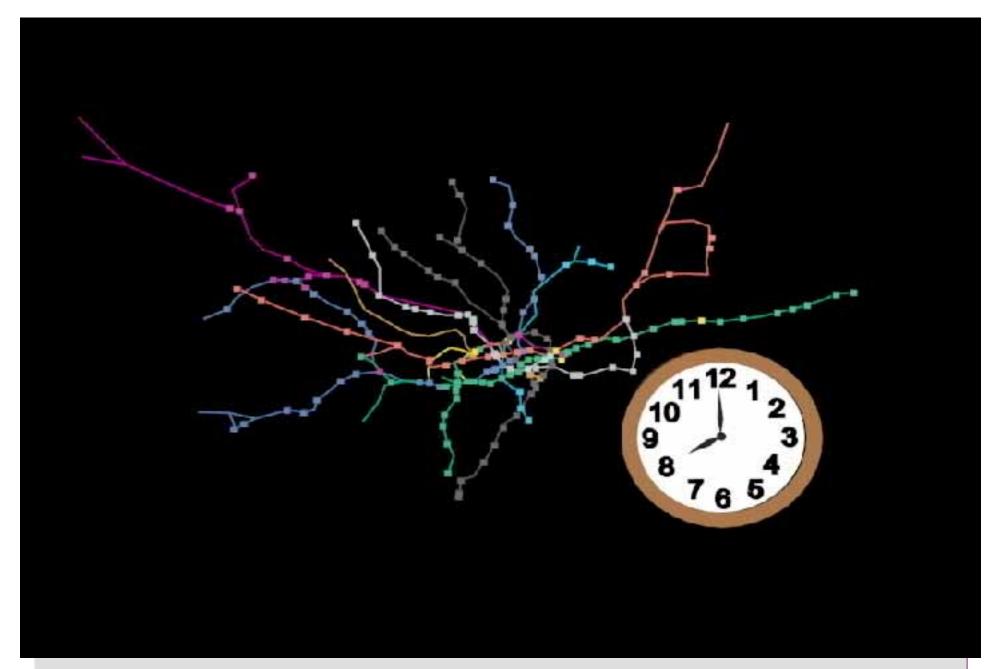






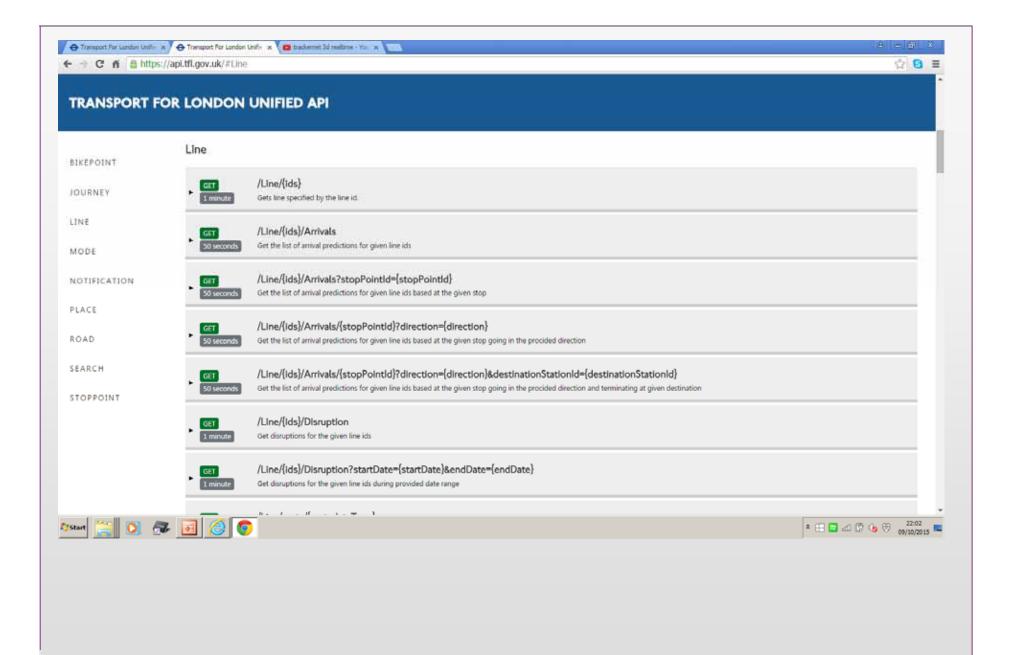
















#### Our Unified API

Our unified API brings together data across all modes of transport into a single RESTful API. This API provides access to the most highly requested realtime and status infomation across all the modes of transport, in a single and consistent way. Access to the devloper documentation is available at https://api.tfl.gov.uk

#### Example calls

# API area Example calls Description

Journey planning -Westminster to Bank (Disambiguation) https://api.tfl.gov.uk/journey/journeyresults/westminster/to/bank

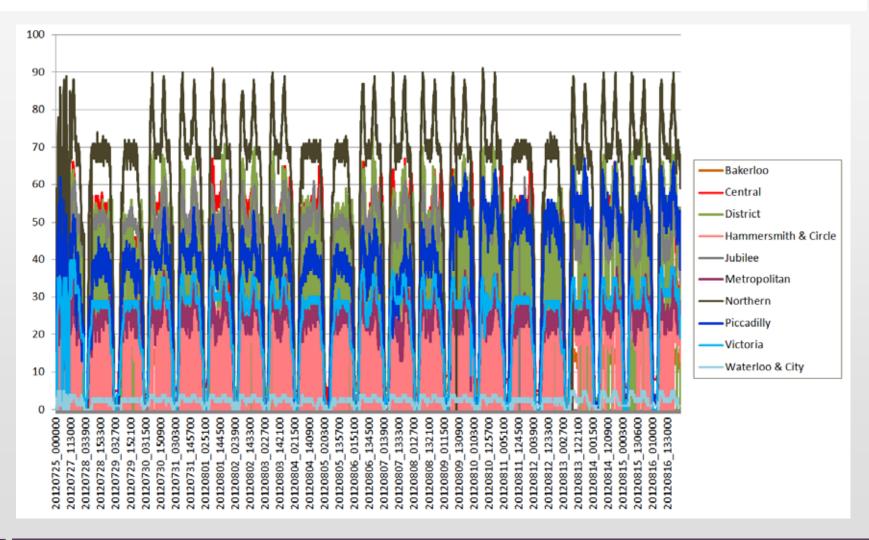
Journey planner supports many parameters to help find the right journey

Bank", placeType": "StopPoint", "additionalProperties":[], "lat":51.35760015894, "lon":-0.01688940760099997], "matchQuality":954), ("\$type": "Tfl.Api.Presentation.Entities.JourneyPlanner.DisambiguationOption, Tfl.Api.Presentation.Entities", "parameterValue": "51.59/090651267, -0.14368541275", "uri": "/Sourney/journey/journey/journey/journey/journey/journey/journey/journey/fourney/ TTL-Api.Presentation.Entities", "parameterValue": "51.5072115239, -0.09271530411", "uri": "/journey/journey/esults/westminster/to/51.5072115239, -0.09271530411", "place": {"\$type": "Tfl-Api.Presentation.Entities.Place, Tfl.Api.Presentation.Entities", "url": "https://api-prod6.tfl.gov.uk/Place/", "commonName": "Bank End, Southwark", "placeType": "StopPoint", "additionalProperties": [], "lat":51.507211523900004, "lon":-0.09271530411}, "matchQuality":954}, {"\$type": "Tfl.Api.Presentation.Entities. JourneyPlanner.DisambiguationOption, [], lat 191.59/119255000000, lon 1-0-02/129501117, matchgoalty 1924/13 layer - "Indifferentiation Entities". parametervalue": "\$1.9921-1926124802", "place": "\$1.9921-1926124802", "place" Tfl.Api.Presentation.Entities", "url": "https://api-prod6.tfl.gov.uk/Place/", "commonName": "Bank Mews, Sutton (London)", "placeType": "StopPoint", "additionalProperties": [], "lat":51.360730759659096, "lon":-0.191426124840900002}, "matchQuality":950}, {"\$type":"Tfl.Api.Presentation.Entities.JourneyPlanner.DisambiguationOption,
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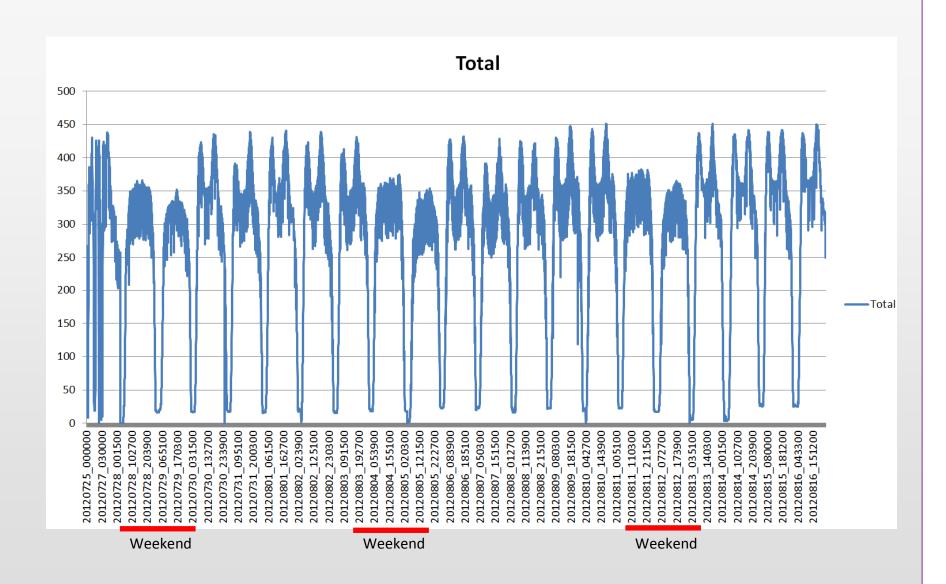


#### Flows During the Olympics – we are looking at this as a case study





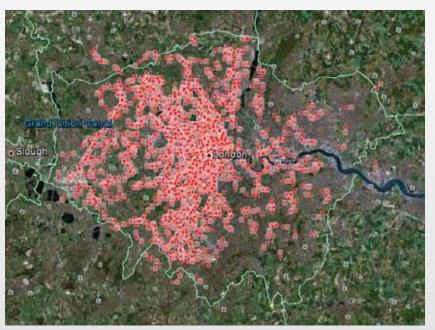








#### The Effect of Bus Strike





Tuesday 22<sup>nd</sup> May 2012, 09:00

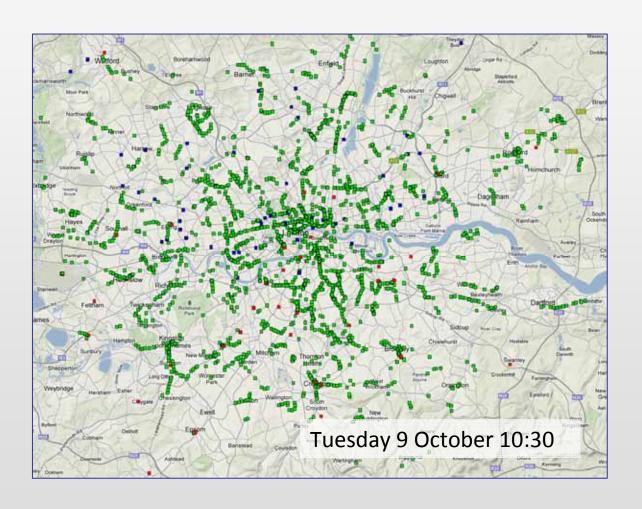
Wednesday 23<sup>rd</sup> May 2012, 09:00

The left image shows the effect of the bus strike on 22<sup>nd</sup> May 2012, while the image on the right shows a normal day.

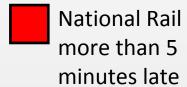


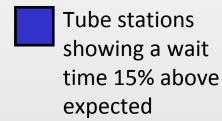


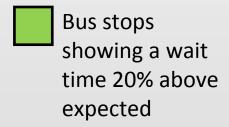
#### Delays from Tube, National Rail and Bus Fused



# Key





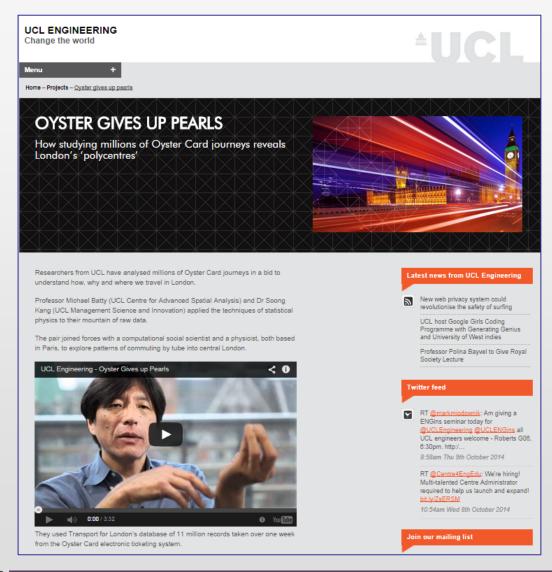


Tube delays from the TfL status feed are also plotted as lines





#### The Demand for Travel: Smart Cards, Oyster









# Smart Card Data Oyster Card Taps

- Tap at start and end of train journeys
- Tap at start only on buses
- Accepted at 695 Underground and rail stations, and on thousands of buses. 1.053 billion Oyster Card taps over July to September 201
- 762 million OD trips, 291 million UG and rail trips, 11.5m Oyster Cards. No routing data

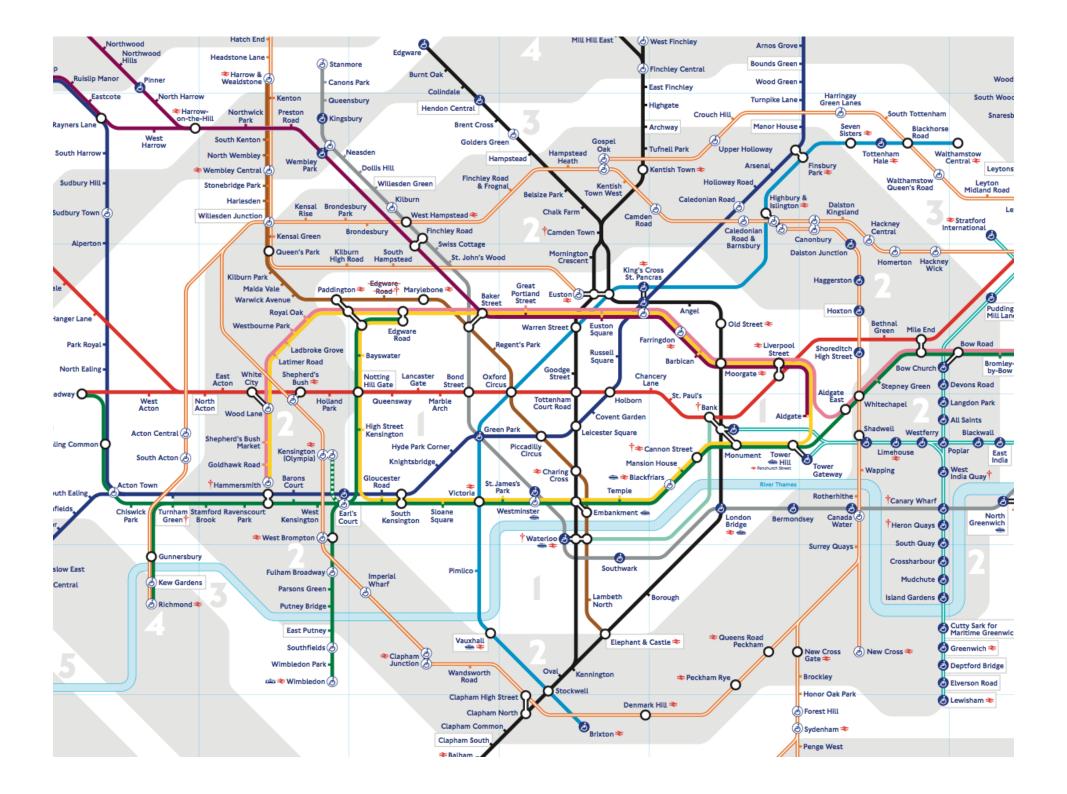
















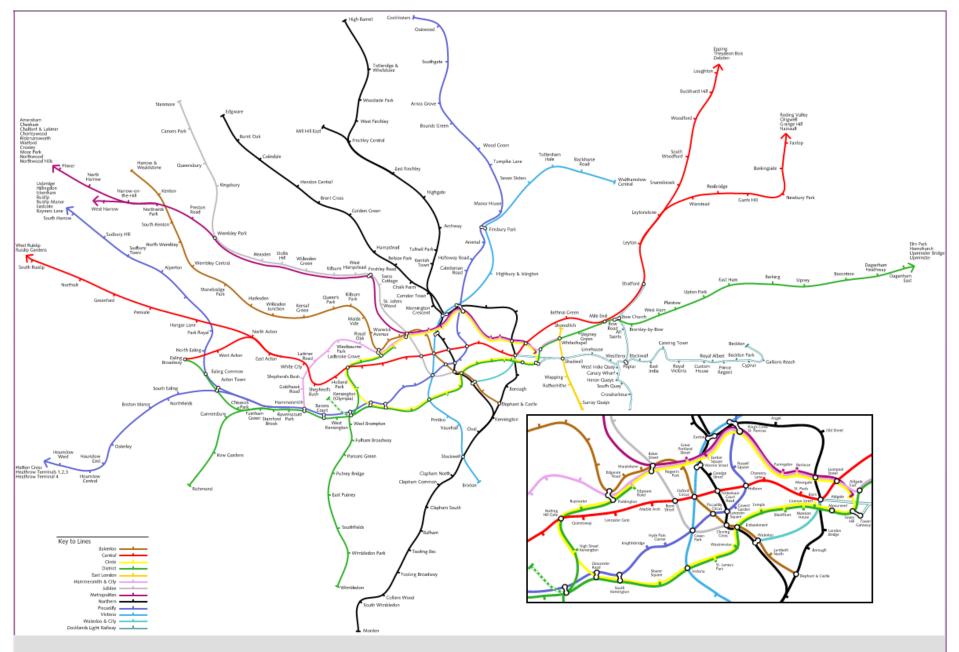
















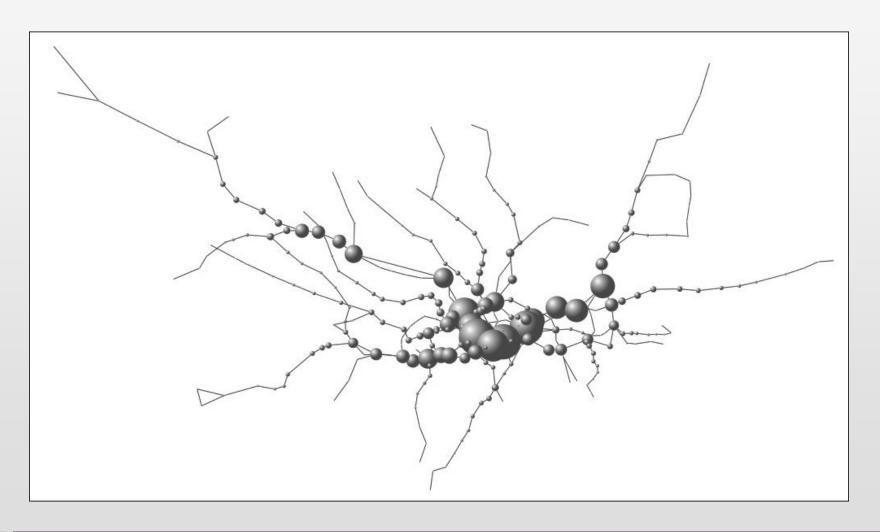






## **Resilience and Disruption**

Examining Network Disruption: Station and Line Closures







## Representing the Tube Network

We use standard graph algebra to represent the network where we define three indices of centrality

Betweenness Centrality 
$$C_k = \sum_i \sum_j \frac{\sigma_{ikj}}{\sigma_{ij}}$$

Closeness Centrality

$$L_i = KD_i^{-1} = K\left(\sum_j d_{ij}\right)^{-1}$$





# Representing Flows

Trip Volume **Entries and Exits** 

$$\left\{egin{array}{l} T_i = \sum_j T_{ij} \ T_j = \sum_i T_{ij} \end{array}
ight. 
ight.$$

Changes in **Trip Volumes** 

$$\left. \begin{array}{l} \Delta_i = T_i - T_i' \\ \Delta_j = T_j - T_j' \end{array} \right\} \quad \sum_i \Delta_i = \sum_i \Delta_j = 0$$

Centrality

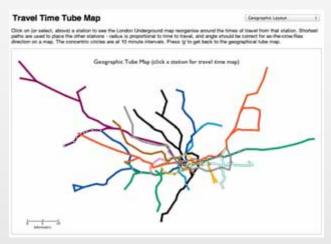
Weighted Betweenness 
$$p_{ijk} = \frac{\sigma_{ikj}}{\sigma_{ij}} = \frac{\sigma_{ikj}}{\sum_{\ell} \sigma_{i\ell j}}$$
 ,  $\sum_{k} p_{ikj} = 1$  Centrality

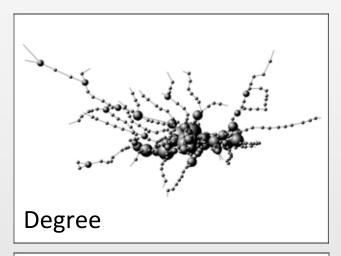
$$\widetilde{C}_k = \sum_i \sum_j T_{ij} p_{ikj} = \sum_i \sum_j T_{ij} \frac{\sigma_{ikj}}{\sigma_{ij}}$$

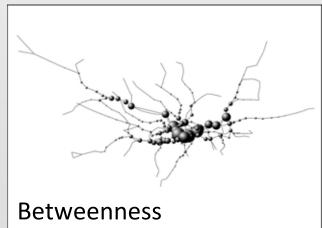


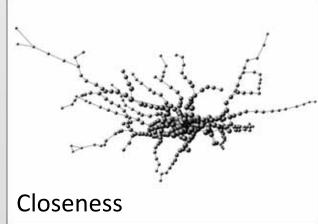


# A Preliminary Analysis (1) The Minimal Tube Network and the Three Centrality Indices













## A Preliminary Analysis (2)

- Top Stations
- By Centrality

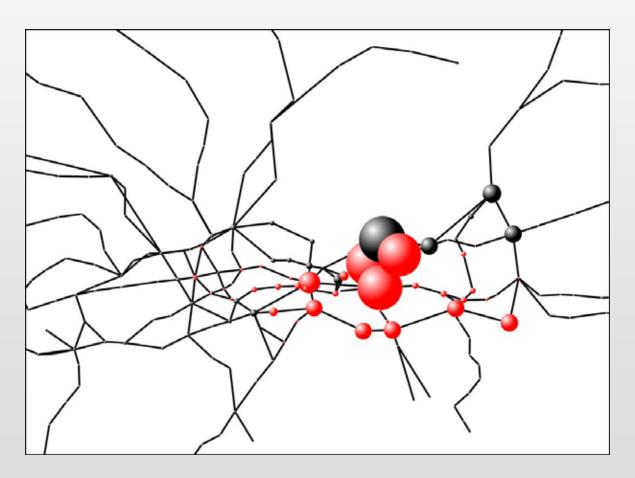
Station	$d_{i}$	Station	$\hat{\pmb{C}}_i$	Station	$\hat{L}_i$
Baker Street	7	Green Park	16399	Green Park	2.137
King's Cross	7	Waterloo	15644	Westminster	2.107
Bank	6	Bank	15008	Bond Street	2.101
Earl's Court	6	Baker Street	14441	Oxford Circus	2.089
Green Park	6	Westminster	14139	Waterloo	2.089
Oxford Circus	6	Bond Street	11429	Bank	2.074
Waterloo	6	Liverpool Street	11186	Baker Street	2.071
Canning Town	5	Stratford	10814	Victoria	2.065
Liverpool Street	5	MileEnd	10302	Hyde Pk Corner	2.053
Paddington	5	Bethnal Green	10017	Embankment	2.041
Shadwell	5	Finchley Road	8905	Piccadilly Circus	2.041
Tumham Green	5	Earl's Court	8706	St. James's Park	2.035
Acton Town	4	King's Cross	8679	Regent's Park	2.032
Bond Street	4	Wembley Park	7968	King's Cross	2.029
Camden Town	4	South Ken	7182	Liverpool Street	2.026
Canada Water	4	Euston	7156	Marble Arch	2.026
Canary Wharf	4	Gloucester Rd	7042	Tottenham Ct Rd	2.026
Embankment	4	Paddington	7028	Moorgate	2.020
Euston	4	Victoria	6558	Charing Cross	2.017
Finchley Road	4	Harrow-o-t-Hill	6253	Great Portland St	2.017





# A Preliminary Analysis (3)

#### **Closing Liverpool Street**

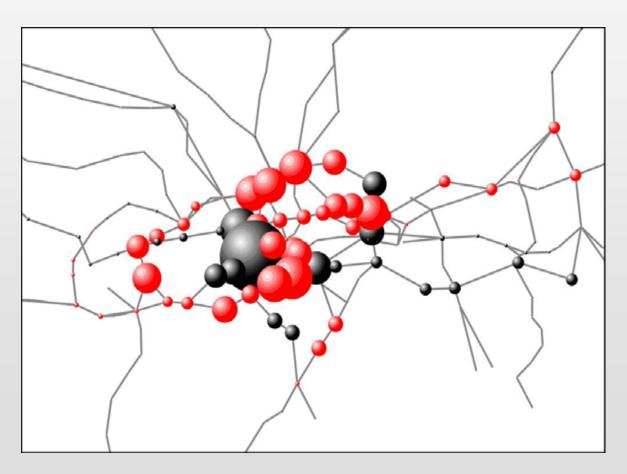






## A Preliminary Analysis (3)

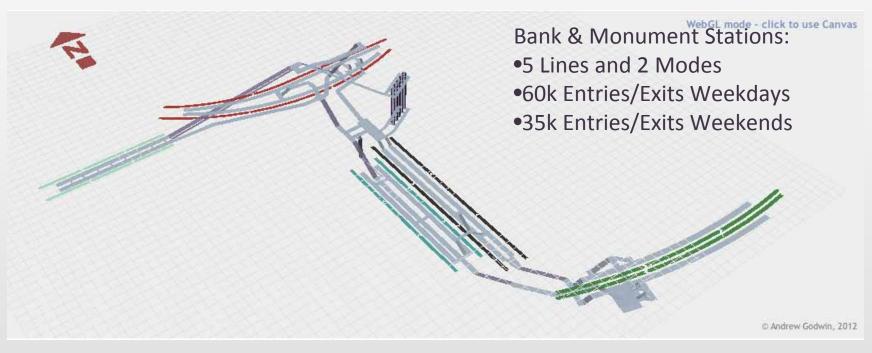
#### Closing Green Park







# Looking at Station Closures and Shifts of Travellers Using The 'Shortest'-Path's



Although a simple station/line network may be sufficient for small cities, for 'Mega-Cities' such as London, New York, or Tokyo a much more detailed network is needed with interchanges measured down to the platform level. The 'penalties' for changing lines (and permitted Out-of-Station Interchanges) can be severe and should be included in a schematic network representation.





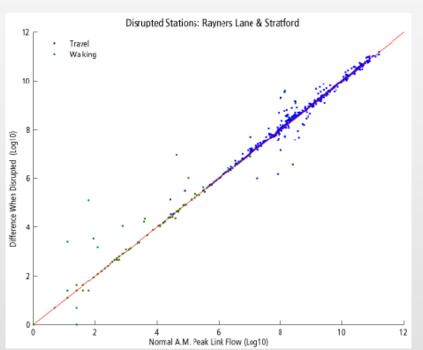
#### Methodology

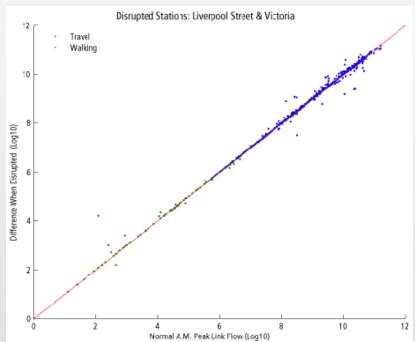
- 1. Build average O/D flows between all Under- and Over-ground stations
  - 33 days of activity with 100% coverage of pseudonymous Oyster cards
  - More than 300 million unique trip segments (of which 120 million by some form of rail)
- 2. Build walking network between all stations within 5km of each other
  - Routing on OSM network provided by routino using realistic preferences for walk speed and intensity of road usage
- 3. Build integrated travel-time network representation of both modalities
  - End-to-end travel time extracted from routing
  - Physical layout of stations inferred from real-time platform data
- 4. Simulate simultaneous disruption for 1 or 2 stations
  - Use real O/D matrix and remap disrupted trip segments
  - Realistic disruption on basis of entry/exit/interchange breakdown
  - Measure changes in volumes and 'lost' travel times across segments





## **Link-Level Disruption**



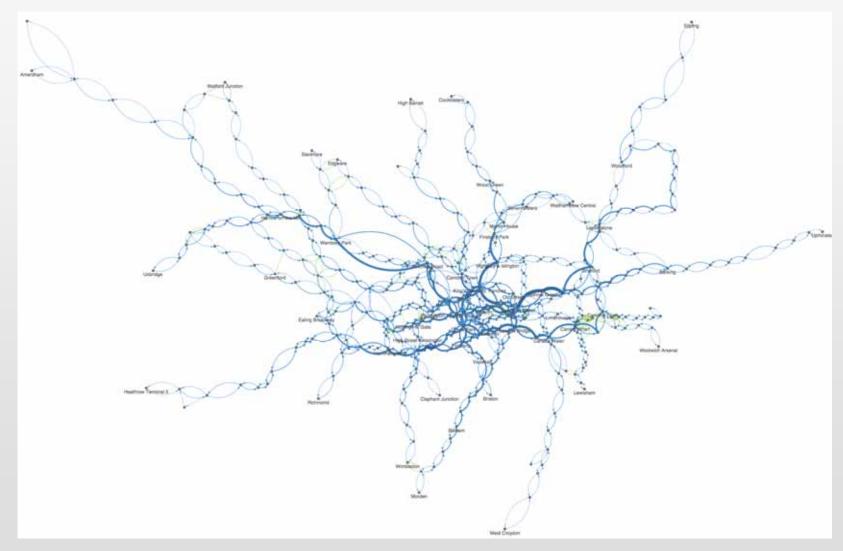


Single- and dual-station disruptions produce unexpected link-level interactions: changes in shortest-path typically cause some links to lose passengers, and gains are often less than expected. Moreover, it is not the biggest and most central stations that cause the largest shifts!





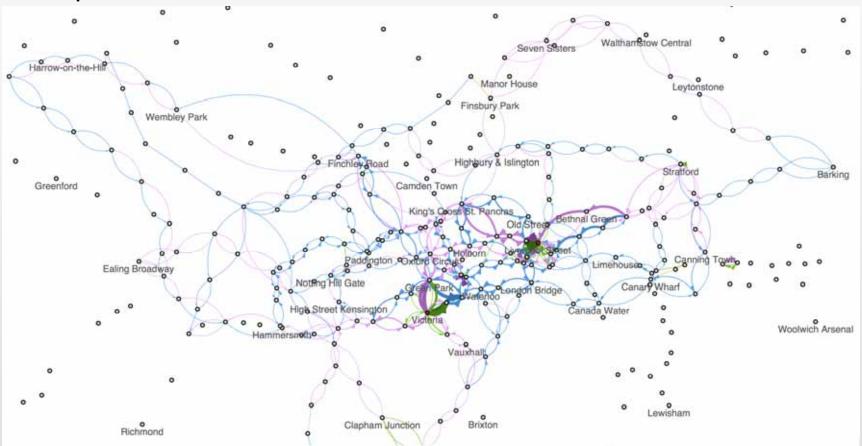
# The Undisturbed Network







# Liverpool Street & Victoria

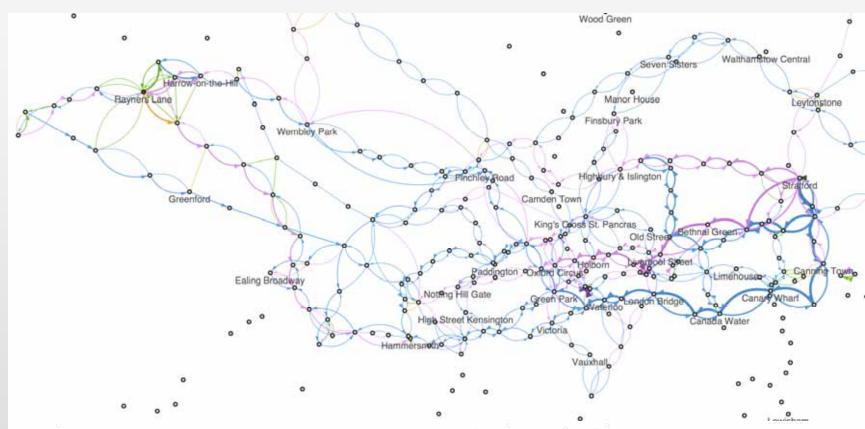


Two of London's busiest stations – because of connections to mainline rail – but if disruptions are localised to the Tube *alone* then there are many more local substitutes.





## Rayners Lane & Stratford

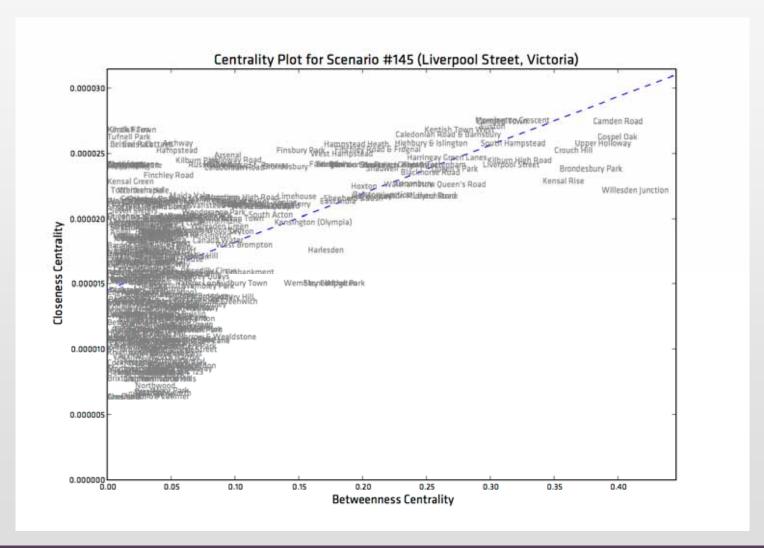


Secondary interchanges outside the core seem to cause greater disruption. Major re-routing required to complete journey, and time lost to walking long distances or travelling via more circuitous routes is much greater.





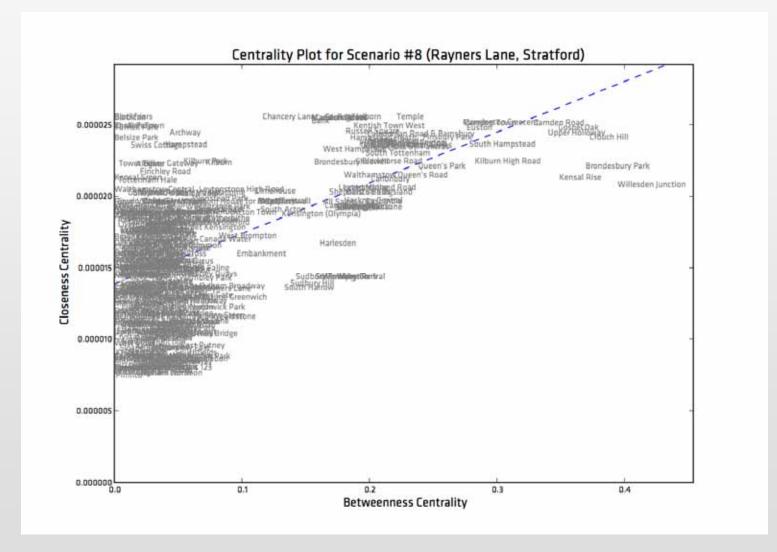
# Betweenness & Closeness: Liverpool Street & Victoria







# Betweenness & Closeness: Rayners Lane & Stratford







# **Disruption:** Examining Traveller Disruption: Stalled Trains

No Change





Change Origin





Change Destination







Change Mode





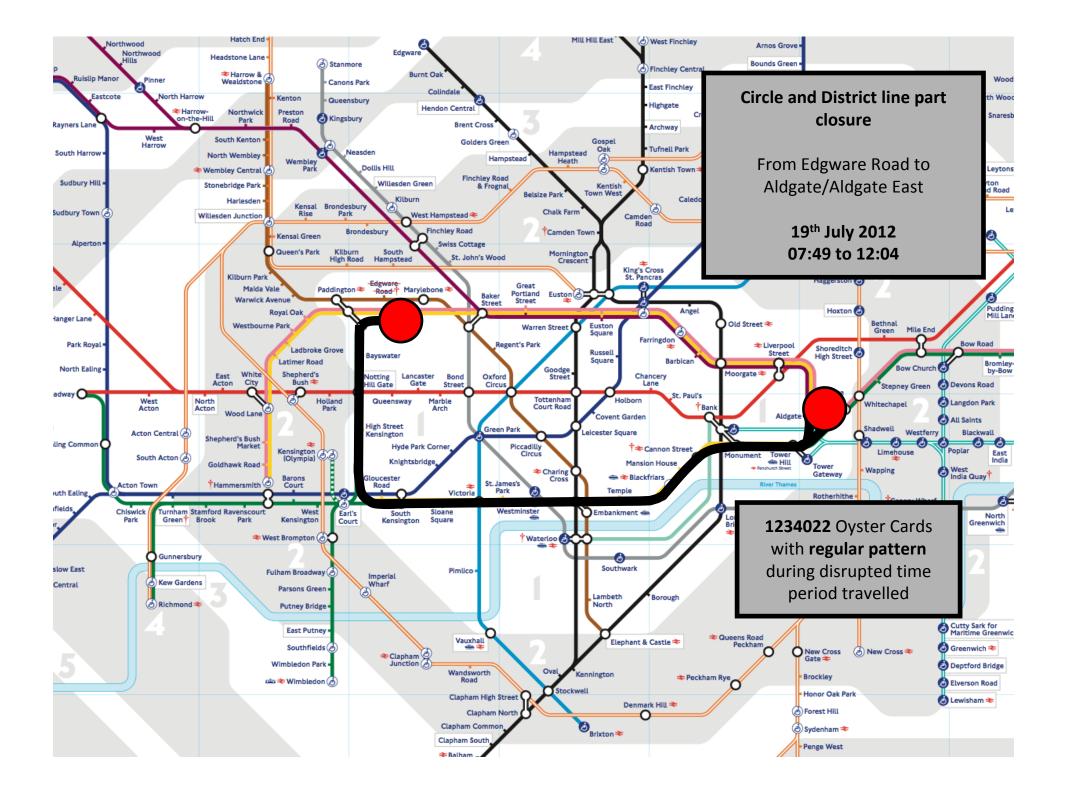


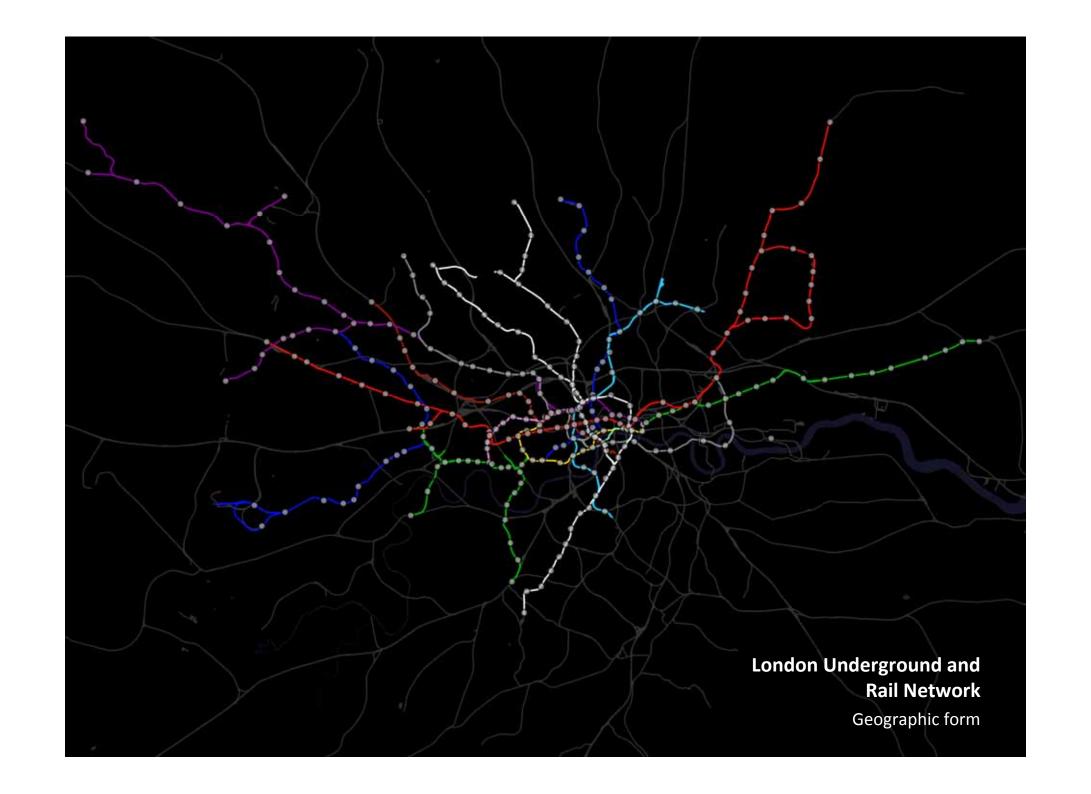


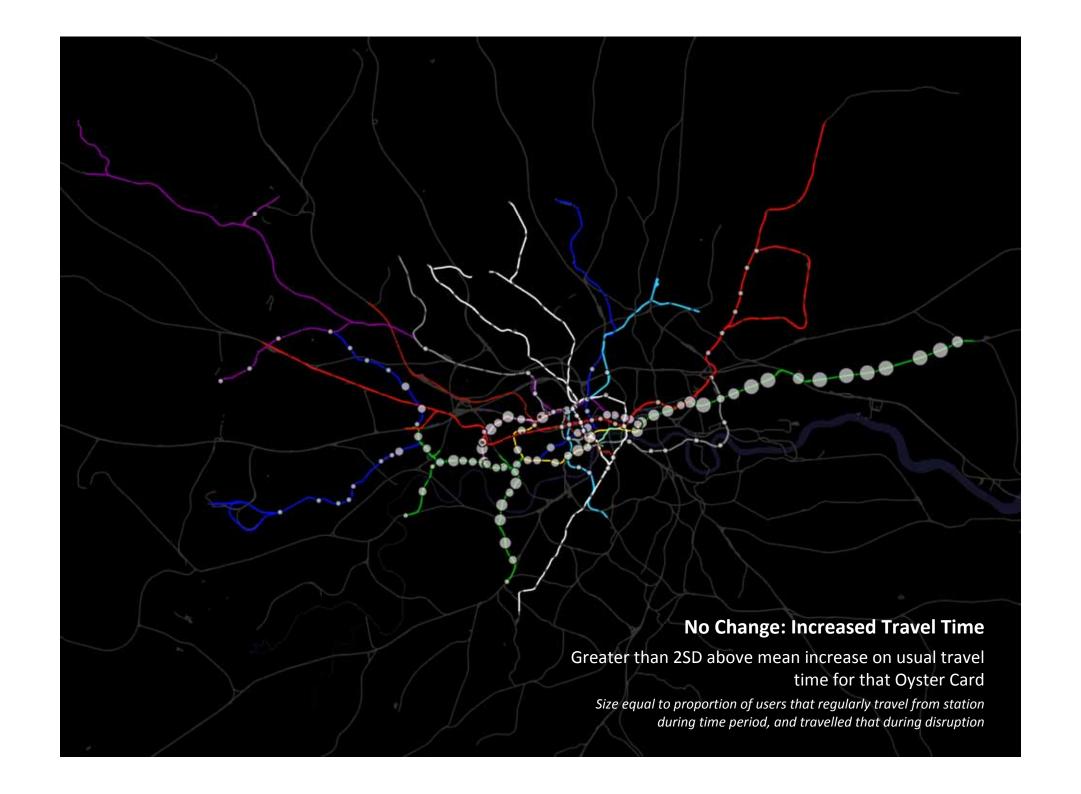




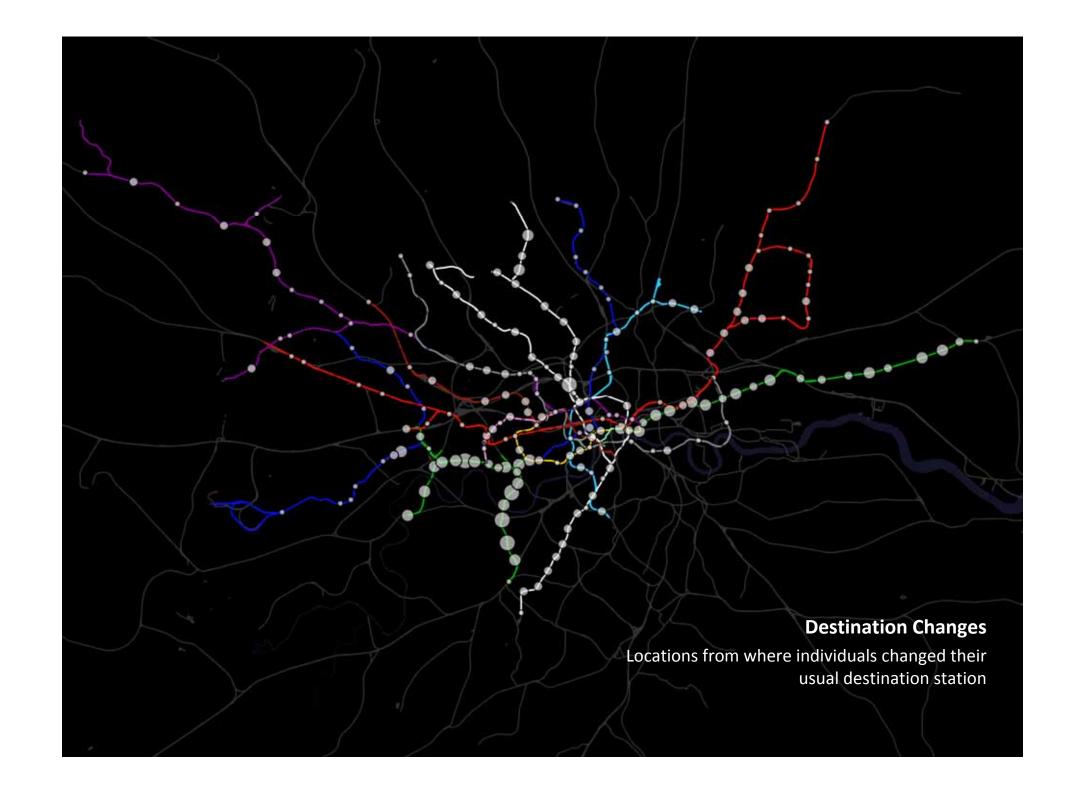


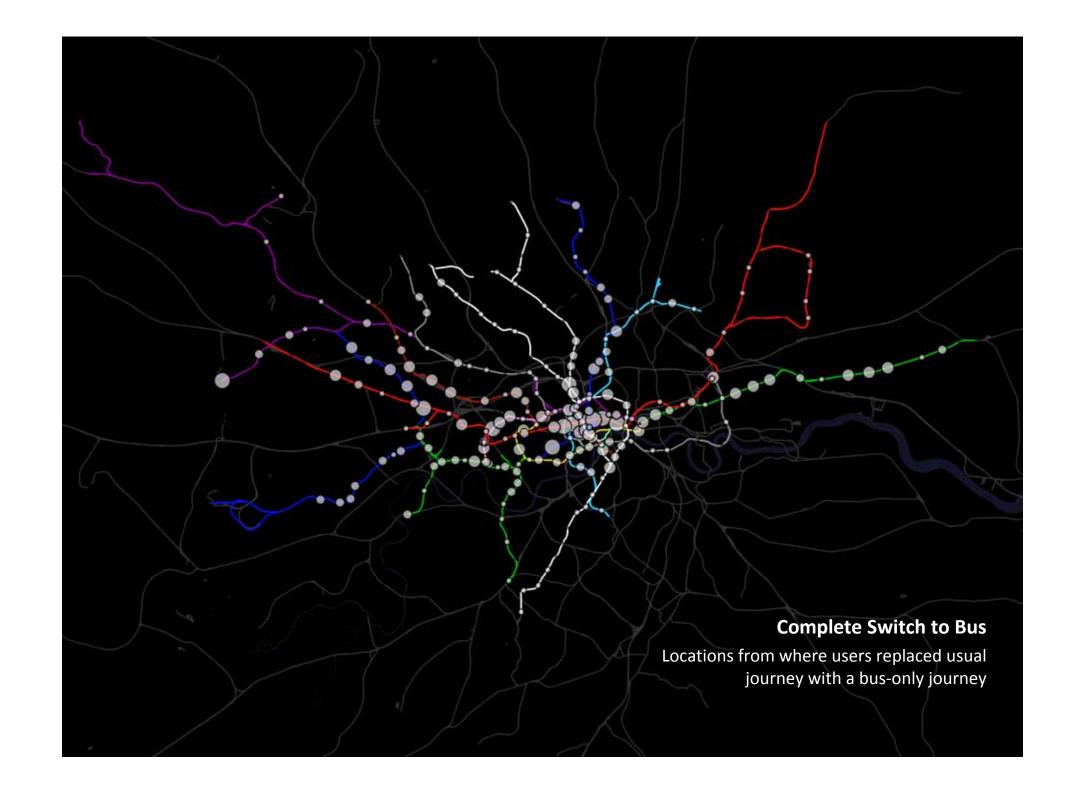


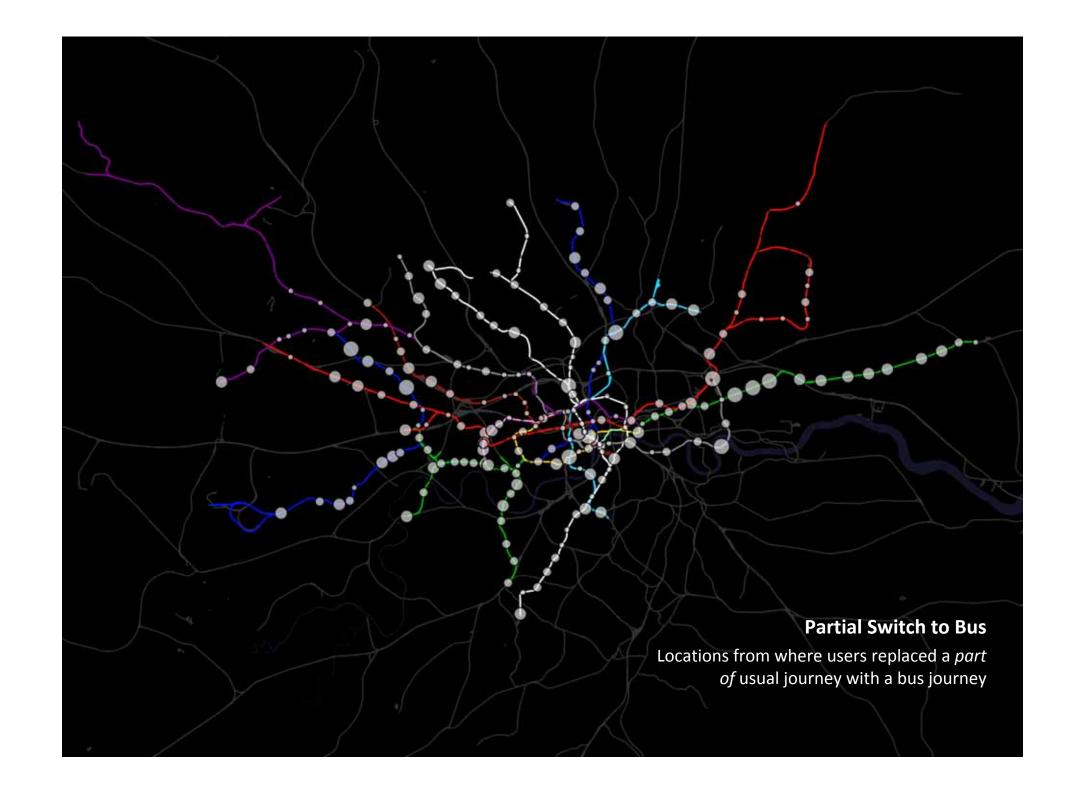


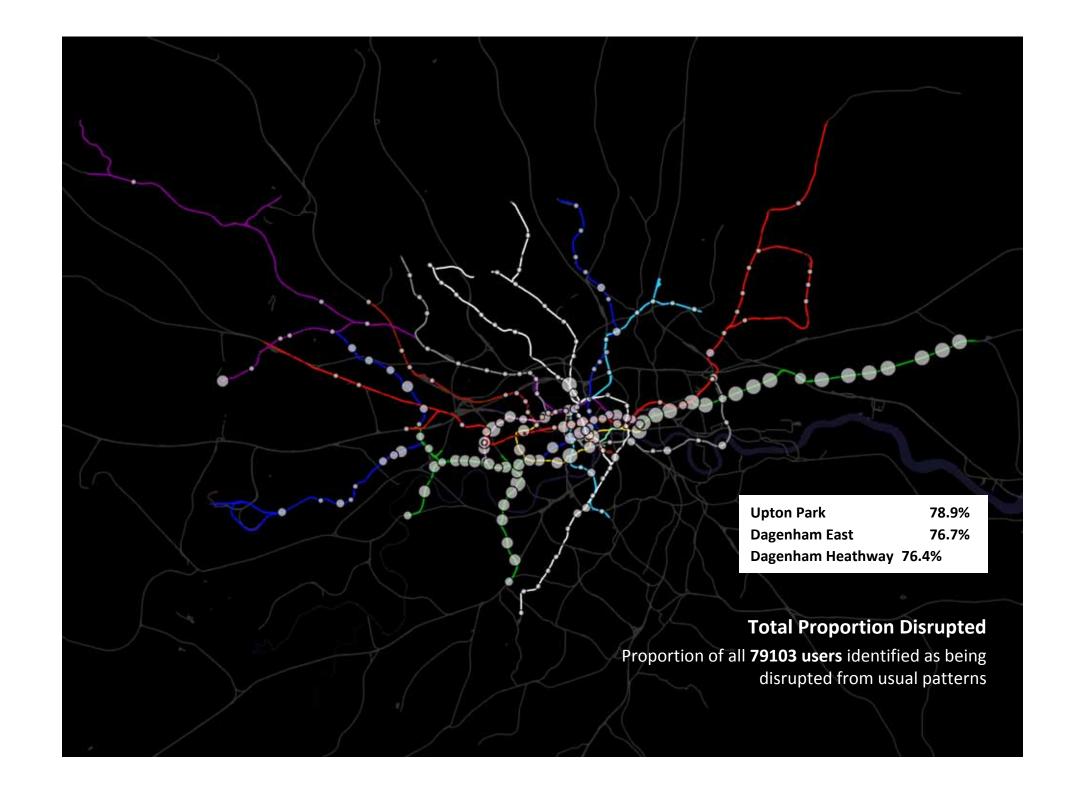












# **Disruption Analysis Some Key Points**

- Behaviours vary across network
- Different areas of network more resilient to disruption, due to available infrastructure and individual ability to change
- But areas of network are naturally closely tied through established usage patterns
- Individual-based analyses provide insight into behaviours underlying macroscopic flows





# Measuring Regularity

#### **Version 2: DBSCAN Method**

Oyster Card A – Origin 747

#### Cluster 1

Mean: 08:07; SD = 6.2 Max: 07:45; Min: 08:16 Proportion of Days = 0.8

#### **Cluster 2**

Mean: 17:34; SD = 17.1 Max: 16:58; Min: 18:57 Proportion of Days = 0.6

#### Oyster Card A – Destination 647

#### Cluster 3

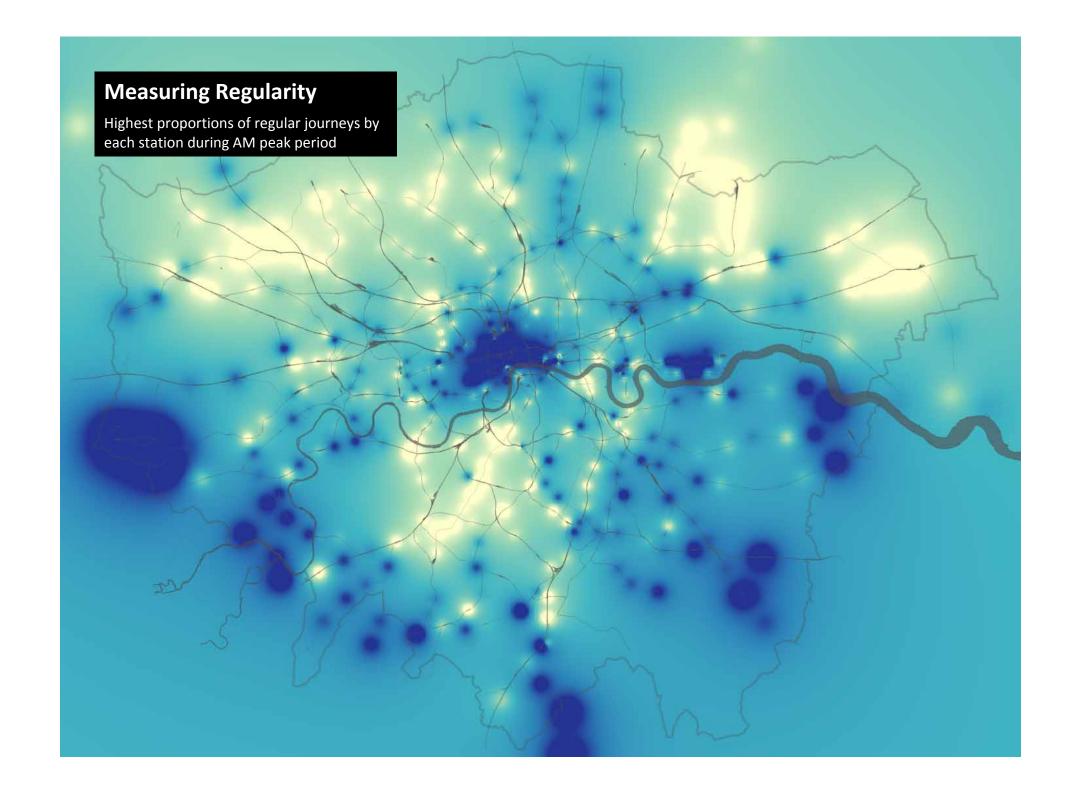
Mean: 08:37; SD = 7.4 Max: 08:13; Min: 08:48 Proportion of Days = 0.8

#### **Cluster 4**

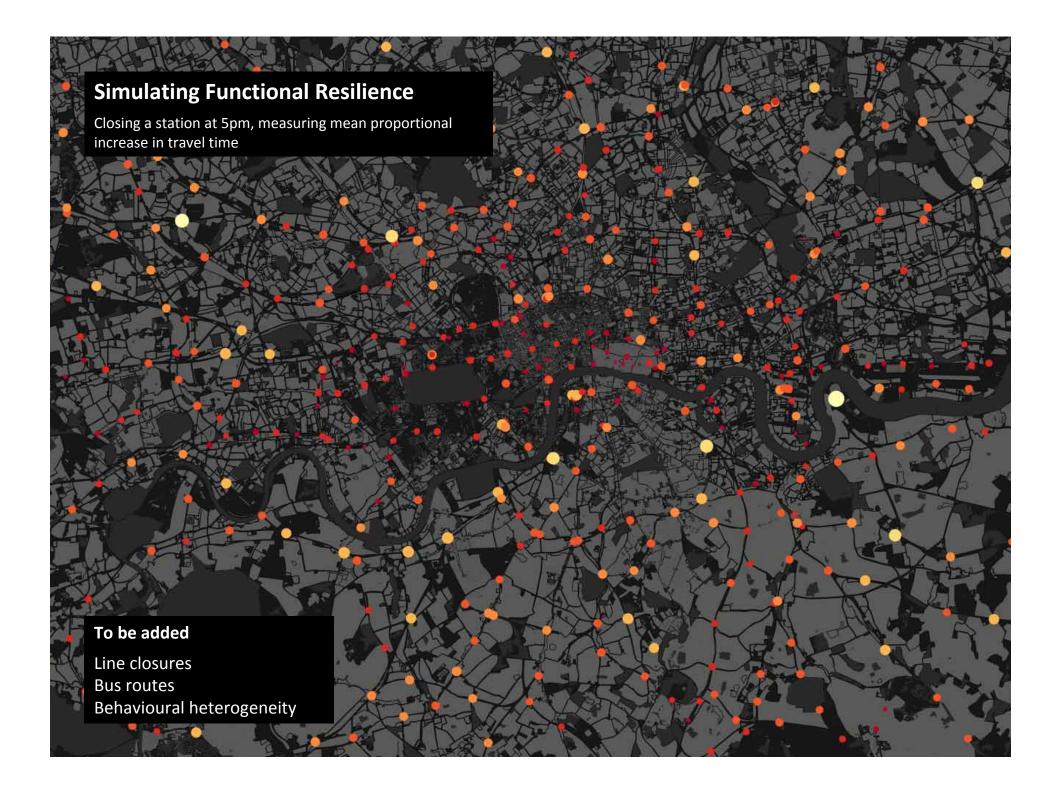
Mean: 18:06; SD = 18.1 Max: 17:26; Min: 19:28 Proportion of Days = 0.6





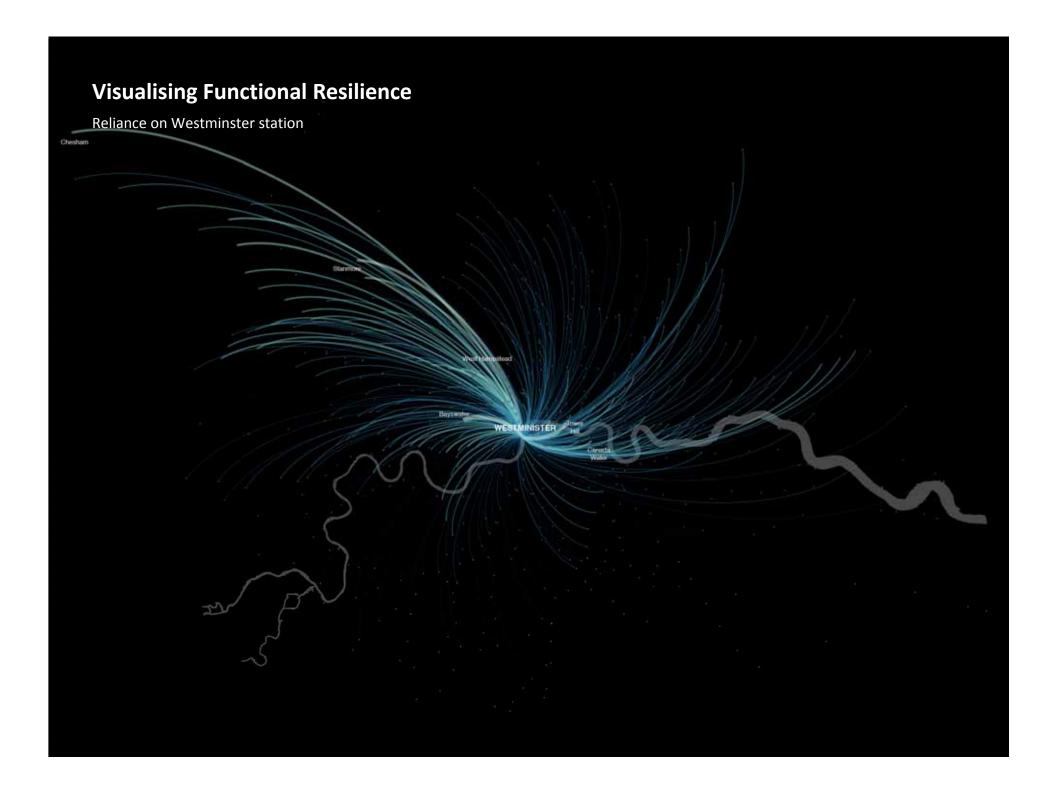






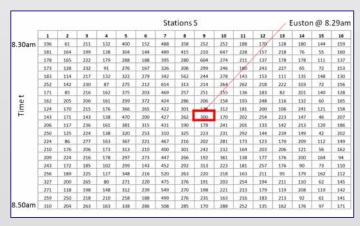


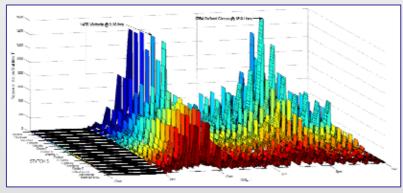
# **Visualising Functional Resilience** Reliance on Bank station



# **Daily Polycentricity: Information Flow**

We are currently using information theory to figure out how much information from trips is transmitted from station to station through time by working out how many passengers are in stations or on trains in stations over time. We are using the concept of **transfer entropy** to do this. I don't have time to say much about this but here is a picture about this



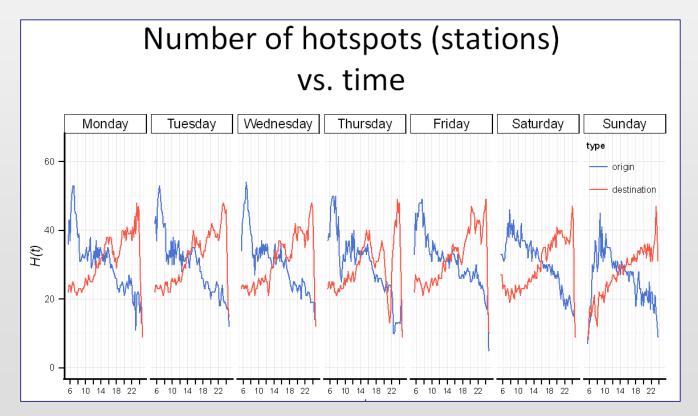


$$T_{YX} = \sum_{t=1}^{\infty} p(y_{t+1}, y_t, x_t) \log \frac{p(y_{t+1}|y_t, x_t)}{p(y_{t+1}|y_t)}$$





Second we are working with the Oyster data again with Melanie Bosredon in out group and Marc Barthelemy in Paris on extracting clusters from the travel data using a new method of defining intensity. I will show this as a simple movie of origin and destination intensities as they change over time of day.









And to finish this section – let me show you a movie where we combine this data with our 3D model and build a rather beautiful 3D moving environment that has all the problems of knowing how we should interpret different kinds of cycles in time and space

This is the kind of thing that is possible with this kind of big data and the current methods for visualisation — in fact in the live version you can query the movers and pull up some attribute data on them as the movie plays

Courtesy of Gareth Simons, MRes Student CASA, 2014





