Urban Planning Transportation & Road Design Group



c · Universidade de Coimbra



Michael Batty, Jon Reades, & Richard Milton Disruption in Large Transit Systems

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Centre for Advanced Spatial Analysis



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Context

Our understanding of urban flows tends to be based almost exclusively on singlemode systems and each mode is handled separately.

•Reflects a widespread focus on auto-mobility

•Also a function of analytical tractability

But the increasing availability of large behavioural data sets from Public Transport Networks (PTNs), combined with the increasing power and sophistication of computational approaches, creates new ways of exploring travel demand.

•Greater spatial resolution – down to station or, soon, bus stop

•Greater temporal resolution - down to the minute

•Greater coverage – centralised collection of user data means a single data store for an entire city or city-region

PTN-derived data also avoids many of the privacy issues associated with mobile network data because the user becomes invisible as soon as they leave the system.





Multi-Modal Flows: An Analytical Gap?

	Pros	Cons	Representative Research/Resources
Graph Theoretical	Quick Full abstraction	Static Load-less Too simplistic	Von Ferber et al. (2007, 2010) Derrible (2010, 2012) Erath et al. (2009)
Agent-Based & Other Dynamic	Realistic Dynamic Capacity constrained	Slow Limited abstraction Can be too complex	Cats & Jenelius (2012) Manley et al. (2012) MATSim

Is there is an opportunity here to leverage digital data in order to drive more realistic models that combine the performance of graph theoretical approaches with the added realism of ABMs?







Why London?

Transport for London's (TfL) RFID-based 'Oyster Card' is particularly attractive because users typically need to use their card at both ends of a trip, providing us with detailed origin and destination data for more than 3 million daily users.

The system is particularly large and complex:

•Approximately 640 stations across all modes

•340 stations with Oyster Card readers served by National Rail trains

•80 stations served by Overground trains

- •270 stations served by Underground trains
- •45 stations served by Docklands Light Rail
- •39 stations served by Tram
- •147 stations with some kind of interchange (between line or mode)

Aboveground coverage by Open Street Map (OSM) is also particularly good, allowing us to model walking behaviour using open source tools that respect pedestrian preferences for balancing directness with quieter streets.





A Partial View of London's Network



Although many users – especially visitors – are used to thinking about London in terms of the Beck schema, the combination of an online Journey Planner and regular travel on the network enable many to identify the quickest route *even if* it doesn't appear to be the most direct.



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Three approaches, three problems – interdependent but different from one another

- To explore what is happening to actual movements of trains to compute delays – currently Transport for London TfL have an API for tubes and buses that enables the user to query the location and of all trains/buses on the network and to examine how they move – from this we can calculate delay and compute a variety of measures. This is what <u>Richard Milton</u>, one of my colleagues has done and I will show some of this – it is very preliminary
- Use of classic graph measures to show how the network can be disrupted

 this is largely a topological graph/network approach that shows how
 betweenness centrality or accessibilities is disturbed I am responsible for
 this and will show some work
- Fully fledged flow and graph measures in a multimodal context tube, overground, walk so far – where we are computing changes in flow – this work that <u>Jon Reades</u> is doing
- 4. All very preliminary I show all this in the spirit of work in progress





Problem 1: Flows on the tube lines – by trains

As we will demonstrate, through the "Trackernet" system for London Underground and the "Countdown" system for buses, it is now possible to collect and visualise the positions of vehicles in real-time.

At peak periods there can be 7000 buses, 900 trains and 450 tubes running on the system

Delays for these transport systems were calculated by using an archive of historic data to find the mean wait time for every hour and every station or bus stop.

This can then be visualised in real time or after the event for further analysis. We show a mix of these visualisations in the figures that follow – as yet we have not developed an integrated analysis but all the ideas are there. We show the analysis first for the tube but here is the block diagram showing how we are assembling the data.









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Delays from Tube, National Rail and Bus Fused



Key

National Rail more than 5 minutes late

Tube stations showing a wait time 15% above expected

Bus stops showing a wait time 20% above expected

Tube delays from the TfL status feed are also plotted as lines



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Flows During the Olympics – we are looking at this as a case study



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The Effect of Bus Strike



Tuesday 22nd May 2012, 09:00

Wednesday 23rd May 2012, 09:00

The left image shows the effect of the bus strike on 22nd May 2012, while the image on the right shows a normal day.





Problem 2: Representing Networks

We use standard graph algebra to represent the network where we define three indices of centrality

Degrees of the graph

$$\sigma_{i} = \sum_{j} a_{ij}$$

$$\sigma_{j} = \sum_{i} a_{ij}$$

$$\sigma = \sum_{i} \sigma_{i} = \sum_{j} \sigma_{j} = \sum_{i} \sum_{j} a_{ij}$$

Betweenness Centrality

$$C_k = \sum_i \sum_j \frac{\sigma_{ikj}}{\sigma_{ij}}$$

Closeness Centrality

$$L_i = KD_i^{-1} = K\left(\sum_j d_{ij}\right)^{-1}$$



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Representing Flows

Trip Volume Entries and Exits

$$\left. \begin{array}{l} T_i = \sum_j T_{ij} \\ T_j = \sum_i T_{ij} \end{array} \right\} \quad T = \sum_i T_i = \sum_j T_j = \sum_i \sum_j T_{ij} \end{array}$$

Changes in Trip Volumes

$$\begin{array}{c} \Delta_i = T_i - T_i' \\ \Delta_j = T_j - T_j' \end{array} \right\} \quad \sum_i \Delta_i = \sum_i \Delta_j = 0 \\ \end{array}$$

Weighted Betweenness Centrality

$$p_{ijk} = \frac{\sigma_{ikj}}{\sigma_{ij}} = \frac{\sigma_{ikj}}{\sum_{\ell} \sigma_{i\ell j}} \quad , \quad \sum_{k} p_{ikj} = 1$$

$$\widetilde{C}_{k} = \sum_{i} \sum_{j} T_{ij} p_{ikj} = \sum_{i} \sum_{j} T_{ij} \frac{\sigma_{ikj}}{\sigma_{ij}}$$





A Preliminary Analysis (1)

The Minimal Tube Network and the Three Centrality Indices





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A Preliminary Analysis (2)

Top Stations By Centrality

Station	d_i	Station	\hat{C}_i	Station	\hat{L}_i
Baker Street	7	Green Park	16399	Green Park	2.137
King's Cross	7	Waterloo	15644	Westminster	2.107
Bank	6	Bank	15008	Bond Street	2.101
Earl's Court	6	Baker Street	14441	Oxford Circus	2.089
Green Park	6	Westminster	14139	Waterloo	2.089
Oxford Circus	6	Bond Street	11429	Bank	2.074
Waterloo	6	Liverpool Street	11186	Baker Street	2.071
Canning Town	5	Stratford	10814	Victoria	2.065
Liverpool Street	5	Mile End	10302	Hyde Pk Corner	2.053
Paddington	5	Bethnal Green	10017	Embankment	2.041
Shadwell	5	Finchley Road	8905	Piccadilly Circus	2.041
Turnham Green	5	Earl's Court	8706	St. James's Park	2.035
Acton Town	4	King's Cross	8679	Regent's Park	2.032
Bond Street	4	Wembley Park	7968	King's Cross	2.029
Camden Town	4	South Ken	7182	Liverpool Street	2.026
Canada Water	4	Euston	7156	Marble Arch	2.026
Canary Wharf	4	Gloucester Rd	7042	Tottenham Ct Rd	2.026
Embankment	4	Paddington	7028	Moorgate	2.020
Euston	4	Victoria	6558	Charing Cross	2.017
Finchley Road	4	Harrow-o-t-Hill	6253	Great Portland St	2.017





A Preliminary Analysis (3)

Closing Liverpool Street







A Preliminary Analysis (3)

Closing Green Park







Problem 3: The 'Shortest'-Path Problem



Although a simple station/line network may be sufficient for small cities, for 'Mega-Cities' such as London, New York, or Tokyo a much more detailed network is needed with interchanges measured down to the platform level. The 'penalties' for changing lines (and permitted Out-of-Station Interchanges) can be severe and should be included in a schematic network representation.



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Methodology

- 1. Build average O/D flows between all Under- and Over-ground stations
 - 33 days of activity with 100% coverage of pseudonymous Oyster cards
 - More than 300 million unique trip segments (of which 120 million by some form of rail)
- 2. Build walking network between all stations within 5km of each other
 - Routing on OSM network provided by routino using realistic preferences for walk speed and intensity of road usage
- 3. Build integrated travel-time network representation of both modalities
 - End-to-end travel time extracted from routino routing
 - Physical layout of stations inferred from real-time platform data
- 4. Simulate simultaneous disruption for 1 or 2 stations
 - Use real O/D matrix and remap disrupted trip segments
 - Realistic disruption on basis of entry/exit/interchange breakdown
 - Measure changes in volumes and 'lost' travel times across segments





Link-Level Disruption



Single- and dual-station disruptions produce unexpected link-level interactions: changes in shortest-path typically cause some links to lose passengers, and gains are often less than expected. Moreover, it is not the biggest and most central stations that cause the largest shifts!





The Undisturbed Network







Liverpool Street & Victoria



Two of London's busiest stations – because of connections to mainline rail – but if disruptions are localised to the Tube *alone* then there are many more local substitutes.





Rayners Lane & Stratford



Secondary interchanges outside the core seem to cause greater disruption. Major re-routing required to complete journey, and time lost to walking long distances or travelling via more circuitous routes is much greater.



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Betweenness & Closeness: Liverpool Street &





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Betweenness & Closeness: Rayners Lane &







Other Real Time Flow Data





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Olympics Live Tweet Collection

We are collecting all geo-located Tweets that are being sent from the Olympic Park for the period from the Opening Ceremony until the end of the Closing Ceremony. This collection is being carried out by 22 servers collecting as using an alpha version of the distinct

Each collector updates as the master server requests an update. The total count will be reflected on this page in real-time using WebSockets so keep this page open and watch the collector update. Each counter starts from zero and will take a few seconds to level out after which each counter will update automatically.

Reading fest	Total Collection
0000164,089	0000785,189
Horse guards	
0000122,455	
Earls court	
0000111,132	
Aquatics centre	
0000059,529	
Waterpolo	
0000058,200	
Basketball arena	
0000050,845	
Bmx	
0000050,089	



Visualising London's Tweets 3 Months – Jan to March 2011











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Next Steps

Identify meaningful measures enabling comparison between scenarios:

•Need to capture both individual station and cumulative network impacts

As well, the network model could be improved in several ways:

•Better-respect known route-choice preferences using RODS survey data and, potentially, Space Syntax-like 'cognitive complexity' (e.g. compare difference between route time and map complexity)

•Improve modelling of interchange penalties by taking re-entry and ticket cost into account for different passenger groups

•Improve modelling of interchange times at particularly large and complex stations (e.g. King's Cross St. Pancras)

•Incorporate National Rail system flows since this will change many network measures substantially (although non-Oyster users would make analysis of potential hotspots much, much more complicated).



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